Learning-Algorithms from Bayesian Principles

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The Goal of My Research

"To understand the fundamental principles of learning from data and use them to develop algorithms that can learn like living beings."

Human Learning:

At the age of 6 months, learning by actively and sequentially collecting limited and correlated data.

Converged
at the age
of
12 months

Transfer Knowledge at the age of 14 months

Human learning $\neq$ **Deep learning**

Humans can learn from limited, sequential, correlated data, with a clear understanding of the world.

Machines require large amount of IID data, and don't really understand the world and cannot reason about it.

My current research focuses on reducing this gap!

Learning-Algorithms from Bayesian Principles

- Practical Bayesian principles
  - To design/improve/generalize learning-algorithms.
  - By computing “posterior” distribution over unknowns.
- Generalization of many existing algorithms,
  - Classical (least-squares, Newton, HMM, Kalman.. etc).
  - Deep Learning (SGD, RMSprop, Adam).
  - Gaussian Processes (GPs).
- Helps us design new algorithms
  - Reinforcement, online, continual learning, reasoning..
- Impact: Everything with one common principle.

Learning-Algorithms by Bayesian Principles

Learning by optimization: $\theta \leftarrow \theta - \rho H^{-1} \nabla_\theta \ell(\theta)$

Learning by Bayes: $\lambda \leftarrow (1-\rho)\lambda - \rho \nabla_\mu \mathbb{E}_q [\ell(\theta)]$

Natural and Expectation parameters of q

e.g., Gaussian distribution

Natural parameters $\{V^{-1}m, V^{-1}\}$

$q(\theta) := \mathcal{N}(\theta|m, V)$

Expectation/moment/ mean parameters $\{\mathbb{E}(\theta), \mathbb{E}(\theta\theta^\top)\}$

$\exp\left[m^\top V^{-1}\theta - \frac{1}{2}\theta^\top V^{-1}\theta\right]$

Learning by Bayes

Learning by optimization: $\theta \leftarrow \theta - \rho H^{-1} \nabla_\theta \ell(\theta)$

Learning by Bayes: $\lambda \leftarrow (1-\rho)\lambda - \rho \nabla_\mu \mathbb{E}_q \left[\ell(\theta)\right]$

Natural and Expectation parameters of q

AIstats 2017
ICML 2017
- Classical algorithms: Least-squares, Newton's method, Kalman filters, Baum-Welch, Forward-backward, etc.
- Bayesian inference: EM, Laplace's method, SVI, VMP.

ICML 2018
NeurIPS 2018
ISITA 2018
ICLR 2018
- Deep learning: SGD, RMSprop, Adam.
- Reinforcement learning: parameter-space exploration, natural policy-search.
- Continual learning: Elastic-weight consolidation.
- Online learning: Exponential-weight average.

NIPS 2017
- Global optimization: Natural evolutionary strategies, Gaussian homotopy, continuation method & smoothed optimization.
- List incomplete…

Least Squares

$q_\lambda(\theta) := \mathcal{N}(m, V)$

$$\lambda \leftarrow (1-\rho)\lambda - \rho \nabla_{\mu} \mathbb{E}_q\left[\ell(\theta)\right] \quad \Rightarrow \lambda_* = \nabla_{\mu_*} \mathbb{E}_{q_*}\left[\ell(\theta)\right]$$

likelihood prior

$$\mathbb{E}_q\left[\underbrace{(y - X\theta)^\top (y - X\theta)}_{-\mathbb{E}_{q_\lambda}[\theta]^\top X^\top y + \mathrm{trace}\left[X^\top X \mathbb{E}_{q_\lambda}[\theta\theta^\top]\right]} + \gamma \theta^\top \theta\right] := \ell(\theta)$$

$$\nabla_{\mathbb{E}_{q_\lambda}[\theta]} = \begin{pmatrix} -X^\top y & + & 0 \end{pmatrix} = V^{-1} m$$

$$\nabla_{\mathbb{E}_{q_\lambda}[\theta\theta^\top]} = \begin{pmatrix} X^\top X & + & \gamma I \end{pmatrix} = V^{-1}$$

Expectation params

$$\left[X^\top X + \gamma I\right]^{-1} X^\top y$$

Neural Network

$$\mathbb{E}_q \left(\sum_{i=1}^{N} \ell(y_i, f_\theta(x_i)) + \gamma\theta\theta^\top \right)$$

likelihood

prior

neural network

$$(X^\top X + \gamma I)^{-1} X^\top y$$

$$m \leftarrow m - \rho(S + \gamma I)^{-1} g$$

$$S \leftarrow (1-\rho)S + \rho H$$

Hessian

Gradient

RMSprop

$$\theta \leftarrow \mu$$

$$g \leftarrow \frac{1}{M} \sum_i \nabla_\theta \log p(\mathcal{D}_i|\theta)$$

$$s \leftarrow (1-\beta)s + \beta g^2$$

$$\mu \leftarrow \mu + \alpha \frac{g}{\sqrt{s} + \delta}$$

Bayes with diagonal Gaussian

$$\theta \leftarrow \mu + \epsilon, \text{ where } \epsilon \sim \mathcal{N}(0, Ns + \lambda)$$

$$g \leftarrow \frac{1}{M} \sum_i \nabla_\theta \log p(\mathcal{D}_i|\theta)$$

$$s \leftarrow (1-\beta)s + \beta \frac{1}{M} \sum_i \nabla^2_{\theta\theta} \log p(\mathcal{D}_i|\theta)$$

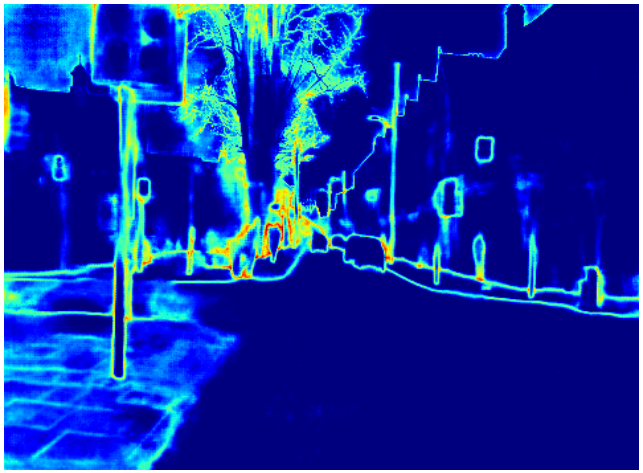
$$\mu \leftarrow \mu + \alpha \frac{g + \lambda\mu/N}{s + \lambda/N}$$

Uncertainty in Deep Learning

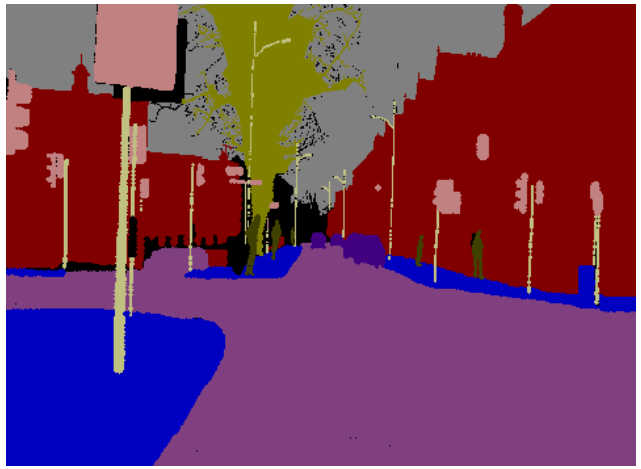
(by Kendall et al. 2017)

Image

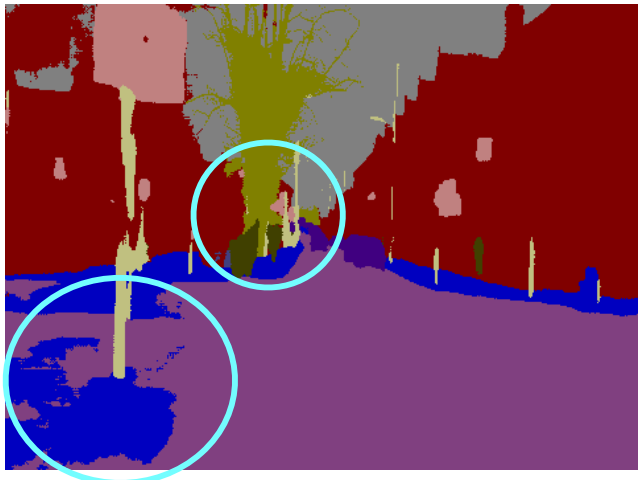
Uncertainty

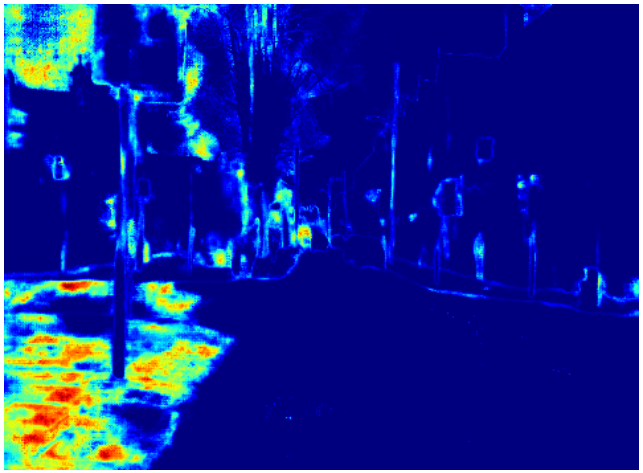


True Segments



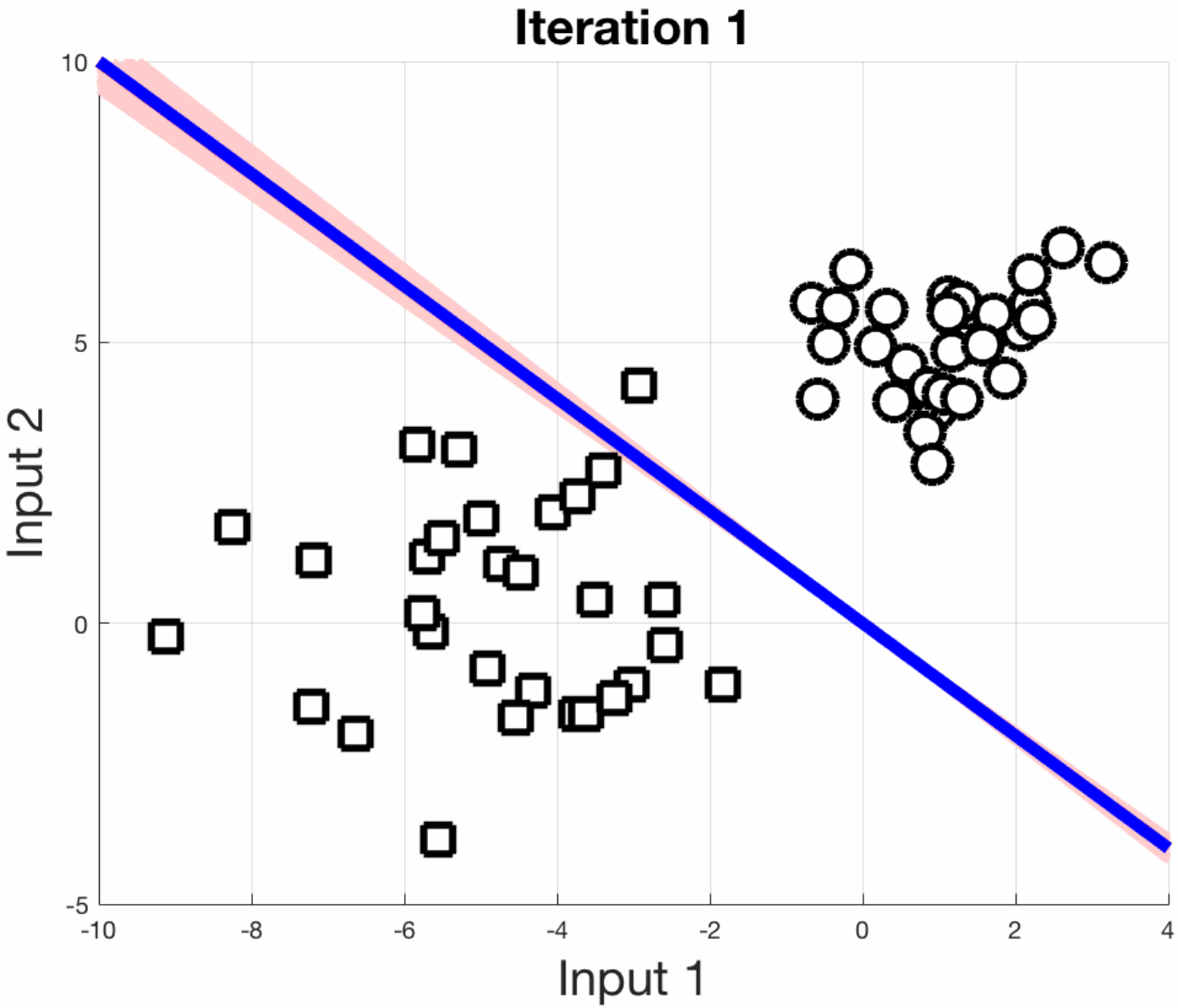
Prediction





Adam vs Our Method (on Logistic-Reg)

ICML 2018



Adam

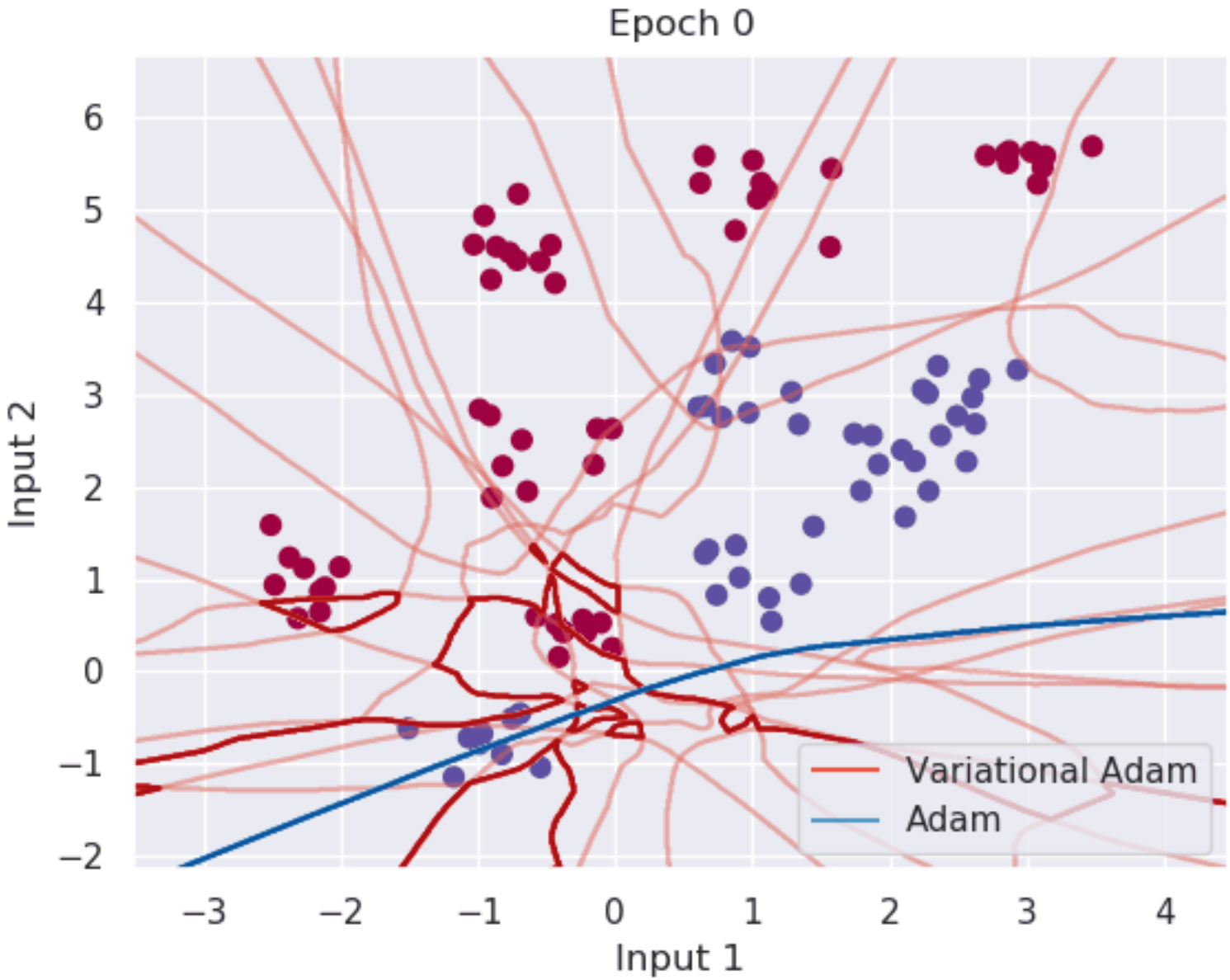
Our method (mean)

Our method (samples)

M = 5,
Rho = 0.01,
Gamma = 0.01

Adam vs Our Method (on Neural Nets)

ICML 2018



Adam

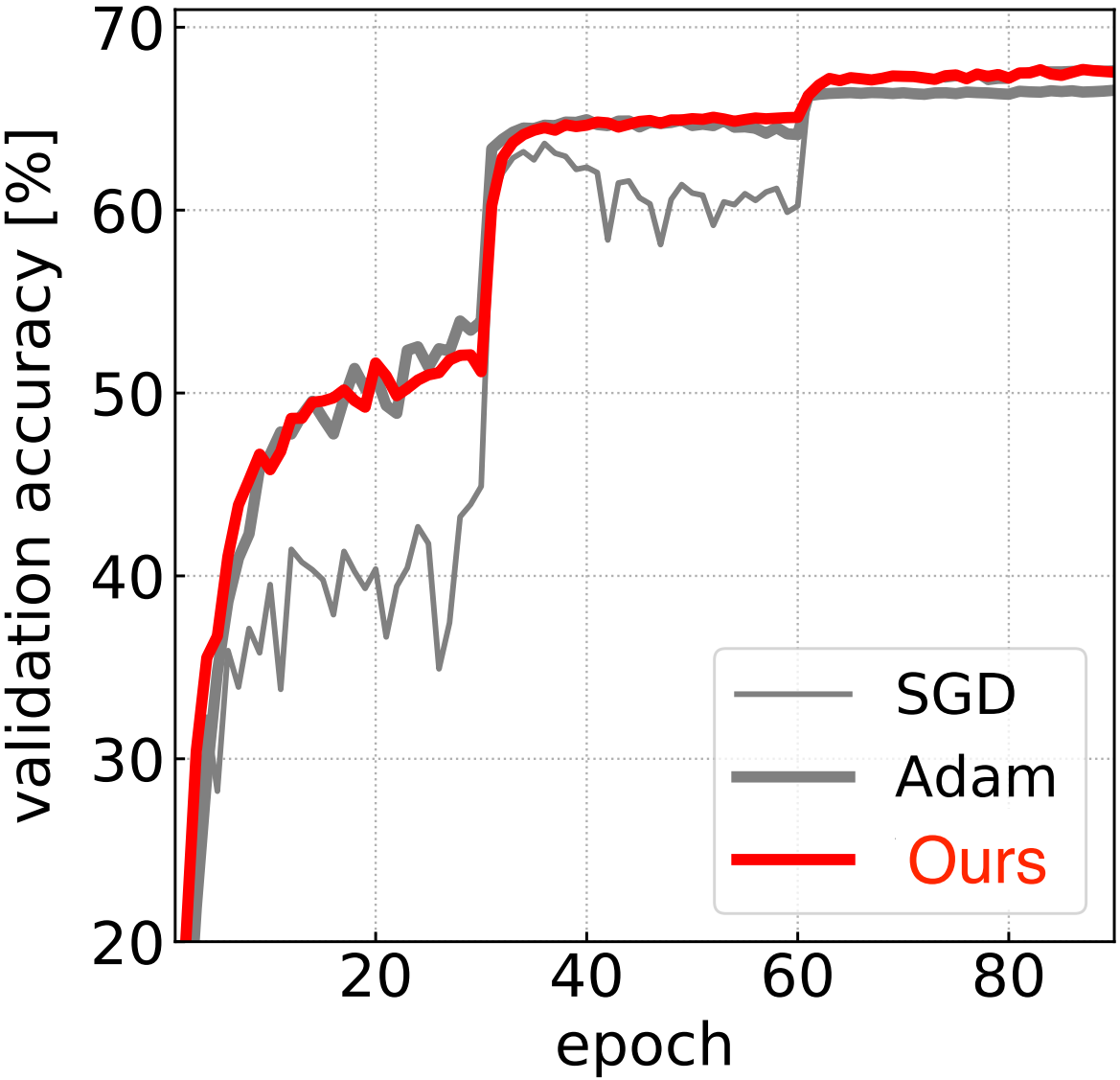
Ours (mean)

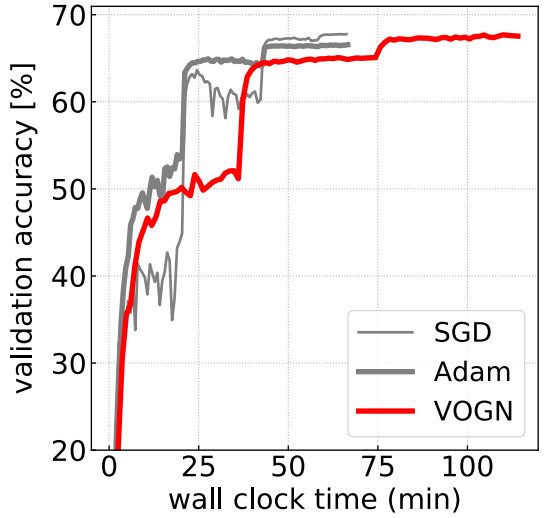
Ours (samples)

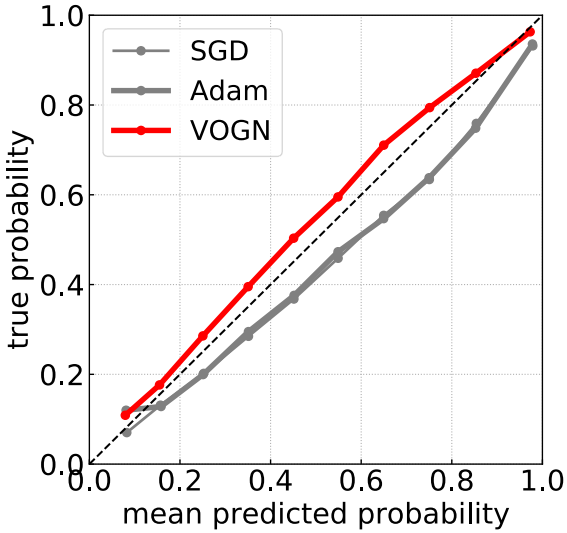
(By Runa E.)

Practical DL with Bayes (on ImageNet)

Under review

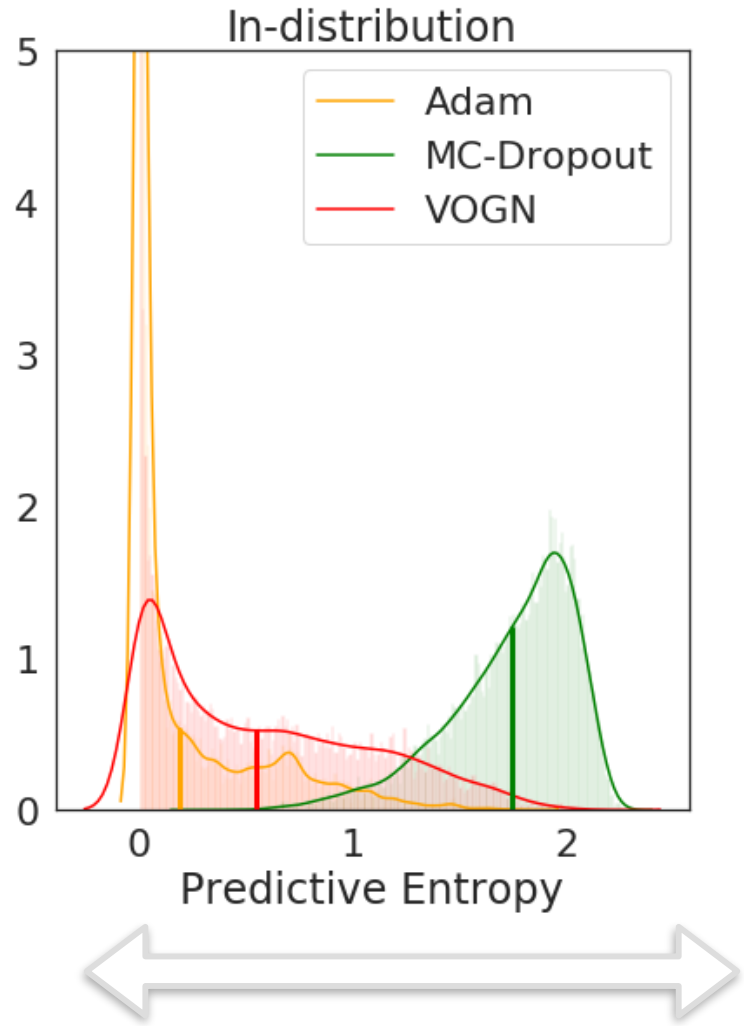


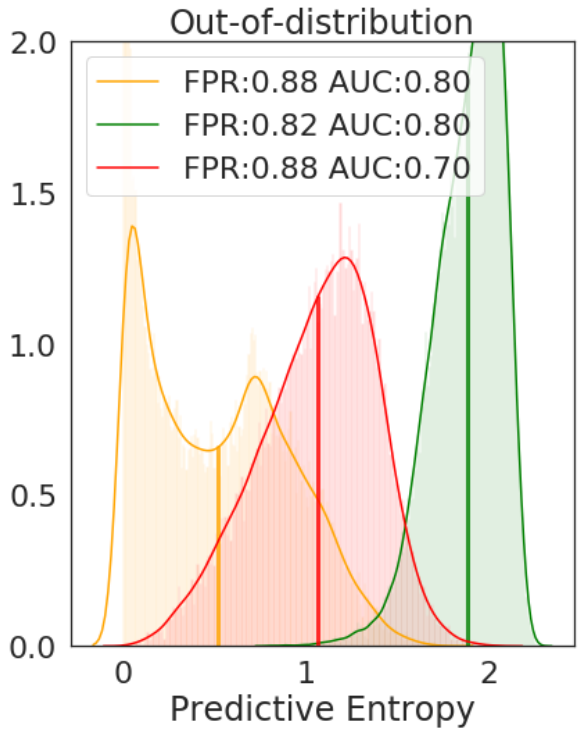


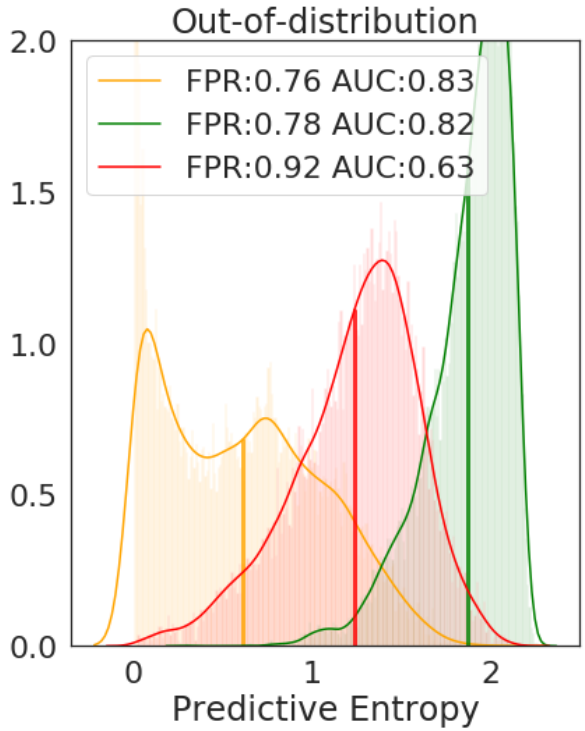


Out-of-Distributions Test

Under review





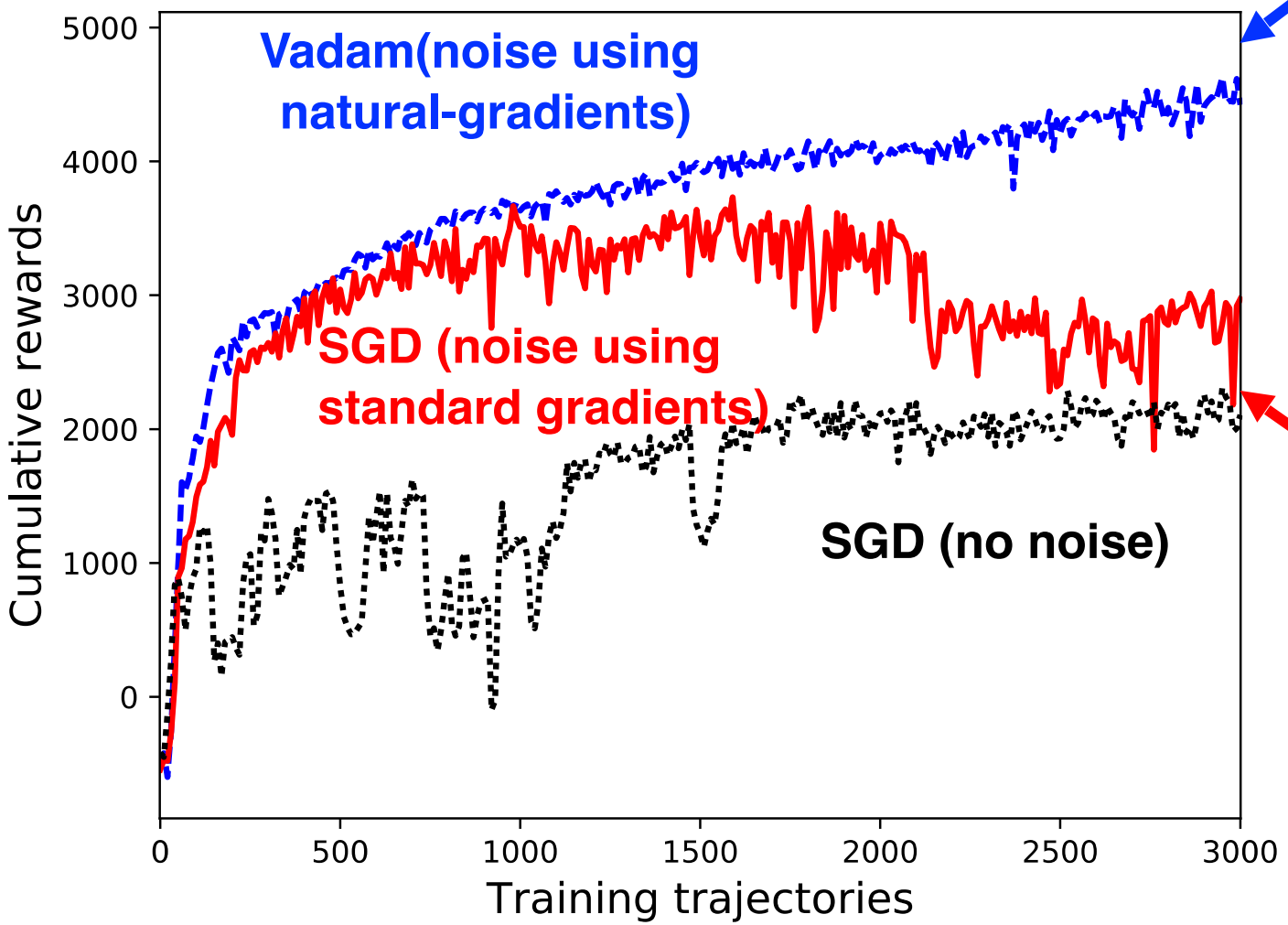


More confident

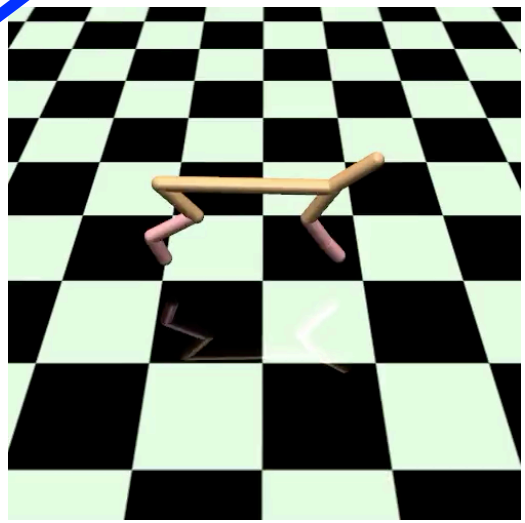
Less confident

Deep Reinforcement Learning

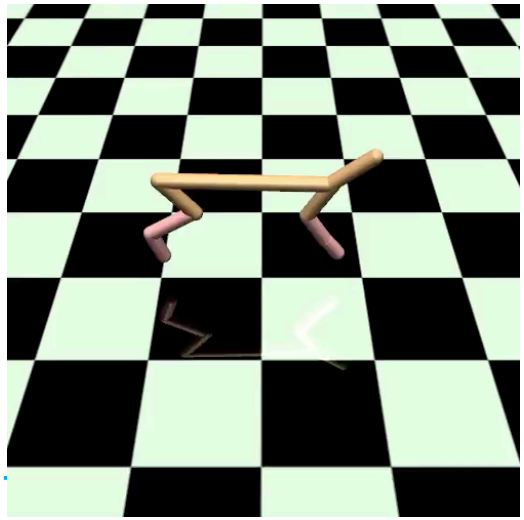
On OpenAI Gym Cheetah with DDPG
with DNN with [400,300] ReLU



Reward 5264



Reward 2038



Ruckstriesh et.al.2010, Fortunato et.al. 2017, Plapper et.al. 20

Deep-Learning as GP inference

Under review

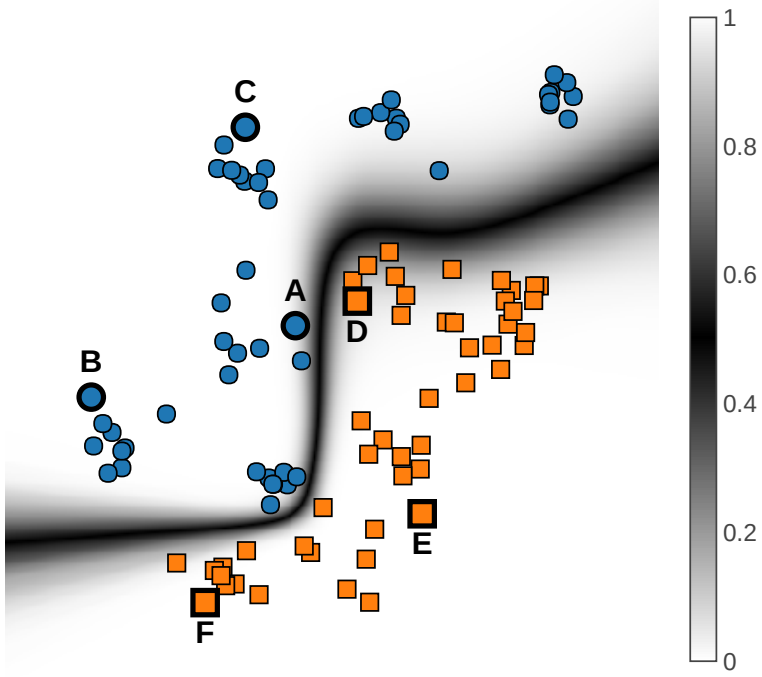
NN Model: $y_i \leftarrow f_w(x_i)$

Gaussian Approx: $\tilde{y}_i \approx J_{w_*}(x_i)w$

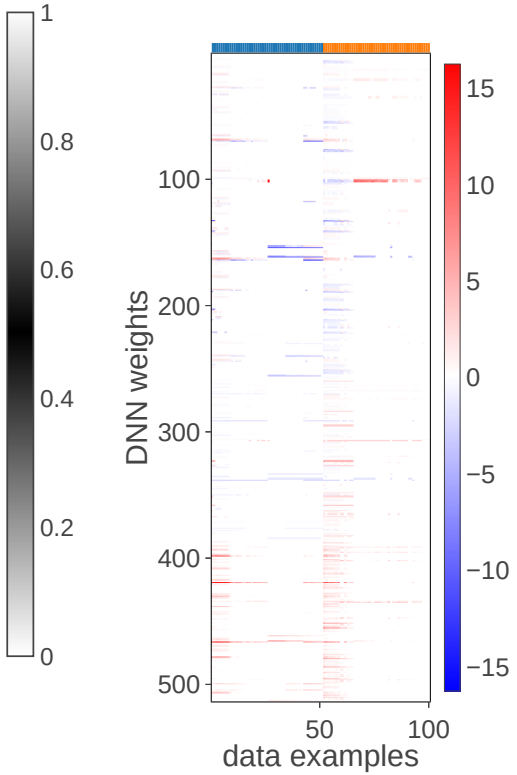
Jacobian

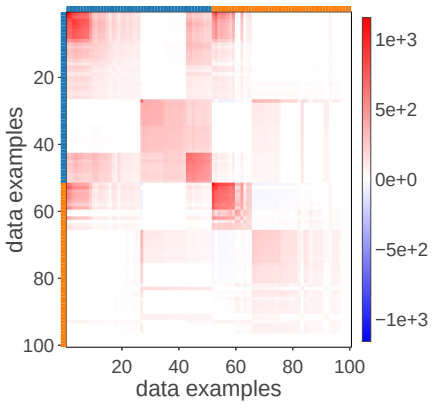
$J_{w_*}(x_i)J_{w_*}(x_j)^\top$

GP Kernel (NTK)

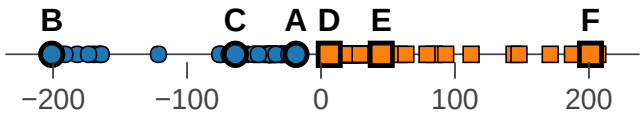


Neural Network





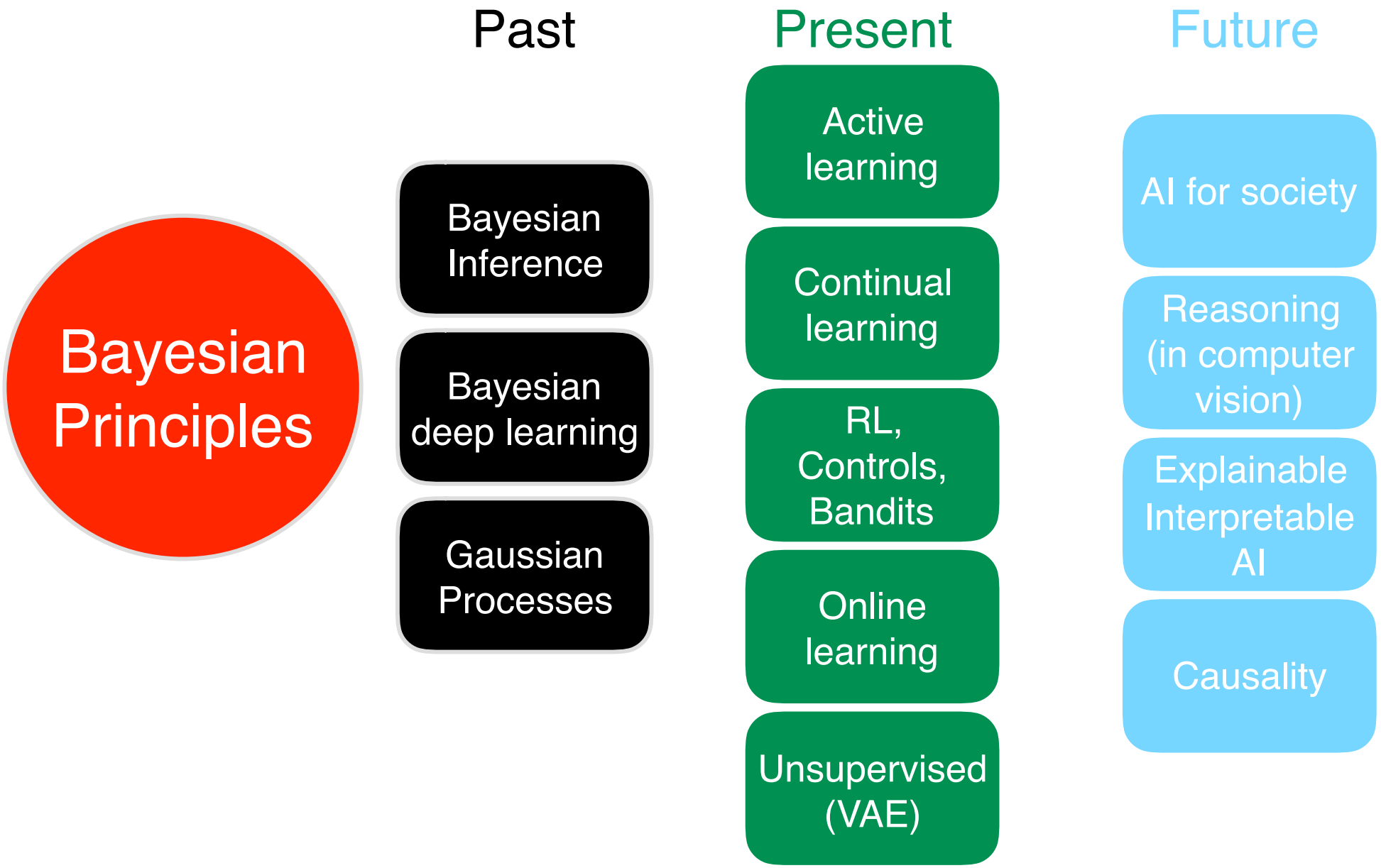
GP Posterior Mean



How Does This Advance AI?

- Posterior Approximations are essentially representation of old data.
  - eg, Gaussians represent 2nd-order statistics.
- This representation can be employed
  - To avoid forgetting (continual learning).
  - To select examples (active learning).
  - To interact with the world (reinforcement learning).
  - To intervene (causal/interpretable learning).

Summary


Past
Present
Future
Bayesian Principles
Bayesian Inference
Bayesian deep learning
Gaussian Processes
Active learning
Continual learning
RL, Controls, Bandits
Online learning
Unsupervised (VAE)
AI for society
Reasoning (in computer vision)
Explainable Interpretable AI
Causality

References

Available at https://emtiyaz.github.io/publications.html

Conjugate-Computation Variational Inference : Converting Variational Inference in Non-Conjugate Models to Inferences in Conjugate Models, (AISTATS 2017) **M.E. KHAN** AND W. LIN [Paper] [Code for Logistic Reg

---

Fast and Scalable Bayesian Deep Learning by Weight-Perturbation in Adam, (ICML 2018) **M.E. KHAN**, D. NIELSEN, V. TANGKARATT, W. LIN, Y. GAL, AND A. SRIVASTAVA, [ArXiv Version] [Code] [Slides]

Practical Deep Learning with Bayesian Principles, (UNDER REVIEW) K. OSAWA, S. SWAROOP, A. JAIN, R. ESCHENHAGEN, R.E. TURNER, R. YOKOTA, **M.E. KHAN**. [arXiv]

Approximate Inference Turns Deep Networks into Gaussian Processes, (UNDER REVIEW) **M.E. KHAN**, A. IMMER, E. ABEDI, M. KORZEPA. [arXiv]

A 5 page review

Fast yet Simple Natural-Gradient Descent for Variational Inference in Complex Models

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***Abstract*—Bayesian inference plays an important role in advancing machine learning, but faces computational challenges when applied to complex models such as deep neural networks. Variational inference circumvents these challenges by formulating Bayesian inference as an optimization problem and solving it using gradient-based optimization. In this paper, we argue in favor of *natural-gradient* approaches which, unlike their *gradient*-based counterparts, can improve convergence by exploiting the information geometry of the solutions. We show how to derive fast yet simple natural-gradient updates by using a duality associated with exponential-family distributions. An attractive feature of these methods is that, by using natural-gradients, they are able to extract accurate local approximations for individual model components. We summarize recent results for Bayesian deep learning showing the superiority of natural-gradient approaches over their gradient counterparts.**

***Index Terms*—Bayesian inference, variational inference, natural gradients, stochastic gradients, information geometry, exponential-family distributions, nonconjugate models.**

prove the rate of convergence [7]–[9]. Unfortunately, these approaches only apply to a restricted class of models known as *conditionally-conjugate* models, and do not work for non-conjugate models such as Bayesian neural networks.

This paper discusses some recent methods that generalize the use of natural gradients to such large and complex non-conjugate models. We show that, for exponential-family approximations, a duality between their natural and expectation parameter-spaces enables a simple natural-gradient update. The resulting updates are equivalent to a recently proposed method called Conjugate-computation Variational Inference (CVI) [10]. An attractive feature of the method is that it naturally obtains *local* exponential-family approximations for individual model components. We discuss the application of the CVI method to Bayesian neural networks and show some recent results from a recent work [11] demonstrating

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Slides, papers, & code are at emtiyaz.github.io

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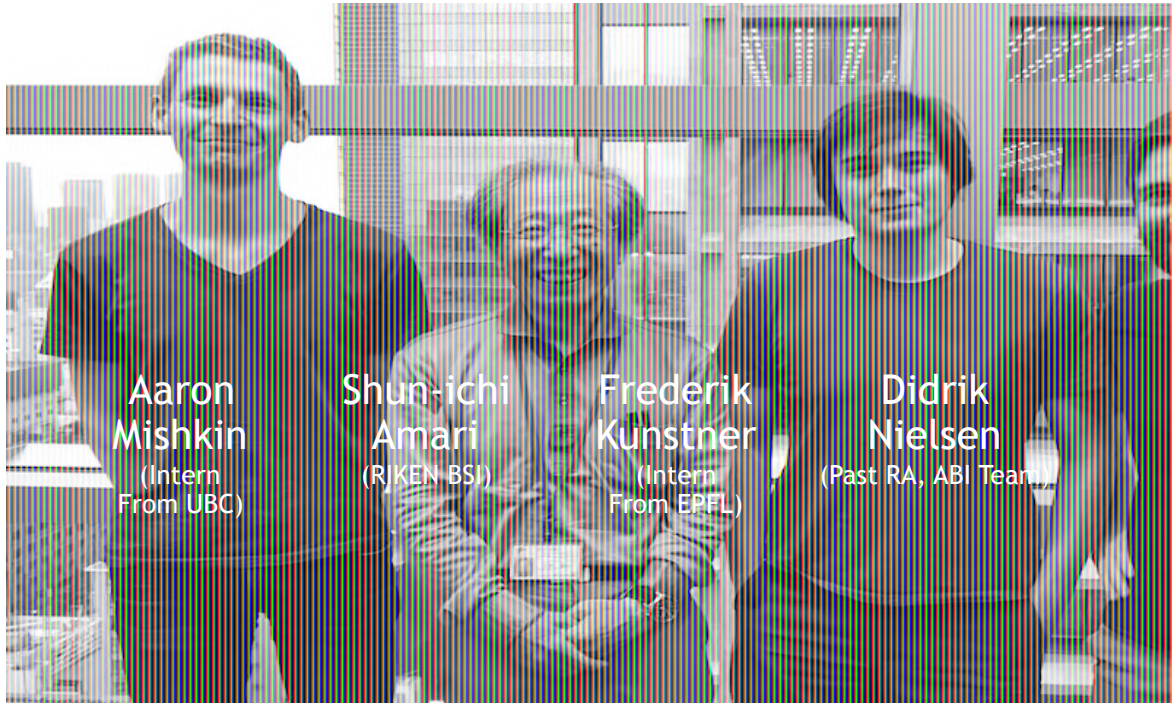
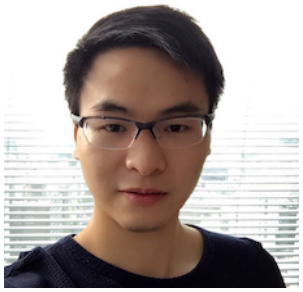


External Collaborators



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