



# The Bayesian Learning Rule for Adaptive Al

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http://emtiyaz.github.io



#### Al that learn like humans

Quickly adapt to learn new skills, throughout their lives

Human Learning at the age of 6 months.



# Converged at the age of 12 months



Transfer skills at the age of 14 months



## Fail because too slow to adapt



#### **Adaptation in Machine Learning**

- Machines are bad in quickly adapting to changes
  - Even small changes require a complete retraining-from-scratch
  - This is expensive, time consuming [1,2]
  - Example: Tesla AI Data-Engine for "self-driving cars" takes 70000 GPU hrs [3]
- Difficult to apply to domains with "dynamic" setting
  - Robotics, medicine, user interaction, epidemiology, climate science, etc.

<sup>1.</sup> Diethe et al. Continual learning in practice, arXiv, 2019.

<sup>2.</sup> Paleyes et al. Challenges in deploying machine learning: a survey of case studies, arXiv, 2021.

<sup>3.</sup> https://www.youtube.com/watch?v=hx7BXih7zx8&t=897s

#### July 14, 2021



#### Yann LeCun @ylecun · 7h

So many exciting new frontiers in ML, it's hard to give a short list, particularly in new application areas (e.g. in the physical and biological sciences).

#### But the Big Question is:

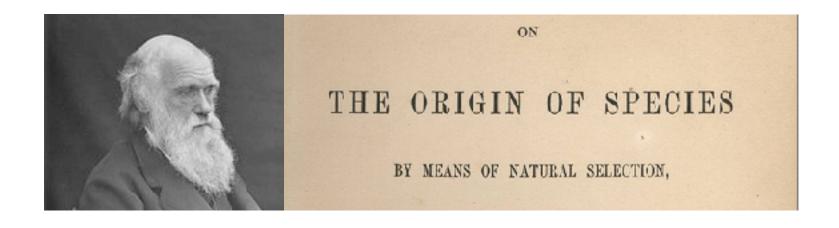
"How could machines learn as efficiently as humans and animals?"
This requires new paradigms.

# "Solving" Adaptation

New learning principles to answer "When and how can a model quickly adapt?"

#### Today's talk

- New Learning Principles for Adaptive Al
- Unify algorithms with the Bayesian Learning rule (BLR) [1]
  - New work: SAM as Bayes [2]
- BLR's "dual" perspective to "solve" adaptation,
  - Bayesian Duality Principle [3, 8]
  - Continual learning with memory [4,5,6,7]
  - Reduce dependence on large data and compute
- 1. Khan and Rue, The Bayesian Learning Rule, arXiv, https://arxiv.org/abs/2107.04562, 2021
- 2. Moellenhoff and Khan, SAM as an optimal relaxation of Bayes, https://arxiv.org/abs/2210.01620, 2022
- 3. Khan et al. Approximate Inference Turns Deep Networks into Gaussian Process, NeurIPS, 2019
- 4. Pan et al. Continual Deep Learning by Functional Regularisation of Memorable Past, NeurIPS, 2020
- 5. Khan and Swaroop. Knowledge-Adaptation Priors, NeurIPS, 2021 (https://arxiv.org/abs/2106.08769)
- 6. Daxberger et al., Improving CL by using the Principle of Gradient Reconstructions, Under review, 2022
- 7. Tailor, Chang, Swaroop, Solin, Khan. Memorable experiences of ML models (in preparation)
- 8. Khan, Bayesian duality principle (in preparation)



## The Origin of Algorithms

What are the common principles behind "good" algorithms?



#### The Bayesian Learning Rule

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#### Abstract

We show that many machine-learning algorithms are specific instances of a single algorithm called the *Bayesian learning rule*. The rule, derived from Bayesian principles, yields a wide-range of algorithms from fields such as optimization, deep learning, and graphical models. This includes classical algorithms such as ridge regression, Newton's method, and Kalman filter, as well as modern deep-learning algorithms such as stochastic-gradient descent, RMSprop, and Dropout. The key idea in deriving such algorithms is to approximate the posterior using candidate distributions estimated by using natural gradients. Different candidate distributions result in different algorithms and further approximations to natural gradients give rise to variants of those algorithms. Our work not only unifies, generalizes, and improves existing algorithms, but also helps us design new ones.

#### Bayesian learning rule

Learning Algorithm	Posterior Approx.	Natural-Gradient Approx.	Sec.
Optimization Algorithms			
Gradient Descent	Gaussian (fixed cov.)	Delta method	1.3
Newton's method	Gaussian		1.3
$Multimodal\ optimization\ {\scriptstyle (New)}$	Mixture of Gaussians	"	3.2
Deep-Learning Algorithms			
Stochastic Gradient Descent	Gaussian (fixed cov.)	Delta method, stochastic approx.	4.1
RMSprop/Adam	Gaussian (diagonal cov.)	Delta method, stochastic approx., Hessian approx., square-root scaling, slow-moving scale vectors	4.2
Dropout	Mixture of Gaussians	Delta method, stochastic approx., responsibility approx.	4.3
STE	Bernoulli	Delta method, stochastic approx.	4.5
Online Gauss-Newton (OGN) $_{(New)}$	Gaussian (diagonal cov.)	Gauss-Newton Hessian approx. in Adam & no square-root scaling	4.4
Variational OGN (New)	"	Remove delta method from OGN	4.4
$BayesBiNN_{\rm \ (New)}$	Bernoulli	Remove delta method from STE	4.5
Approximate Bayesian Inference Algorithms			
Conjugate Bayes	Exp-family	Set learning rate $\rho_t = 1$	5.1
Laplace's method	Gaussian	Delta method	4.4
Expectation-Maximization	Exp- $Family + Gaussian$	Delta method for the parameters	5.2
Stochastic VI (SVI)	Exp-family (mean-field)	Stochastic approx., local $\rho_t = 1$	5.3
VMP		$ \rho_t = 1 \text{ for all nodes} $	5.3
Non-Conjugate VMP	"	"	5.3
Non-Conjugate VI (New)	Mixture of Exp-family	None	5.4

# A Bayesian Origin

 $E_q[\log\text{-lik}] - KL(q \mid | \text{prior})$ 

$$\min_{\theta} \ \ell(\theta) \qquad \text{vs} \quad \min_{q \in \mathcal{Q}} \ \mathbb{E}_{q(\theta)}[\ell(\theta)] - \mathcal{H}(q)$$

$$\text{Entropy}$$

$$\text{Posterior approximation (expo-family)}$$

#### Bayesian Learning Rule [1,2]

Natural and Expectation parameters of q

$$\lambda \leftarrow \dot{\lambda} - \rho \nabla_{\underline{\mu}}^{\downarrow} \Big\{ \mathbb{E}_{q}[\ell(\theta)] - \mathcal{H}(q) \Big\}$$

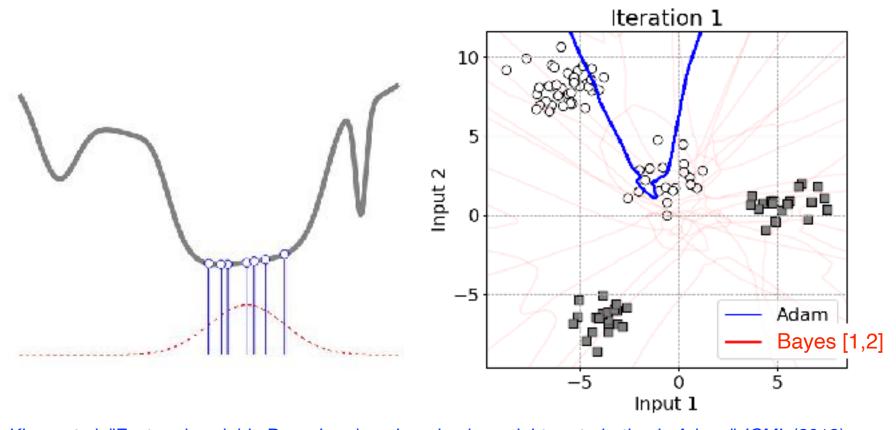
Natural gradients (information geometry)

Many existing algorithms can be seen as special instances of the BLR, by using approximations to q and natural gradients.

- 1. Khan and Rue, The Bayesian Learning Rule, arXiv, https://arxiv.org/abs/2107.04562, 2021
- 2. Khan and Lin. "Conjugate-computation variational inference...." Alstats (2017).

# Why use Bayesian averaging?

Choose an "ensemble" of almost equally good models (similar to sampling in SGD trajectories)



- 1. Khan, et al. "Fast and scalable Bayesian deep learning by weight-perturbation in Adam." *ICML* (2018).
- 2. Osawa et al. "Practical Deep Learning with Bayesian Principles." NeurIPS (2019).

# Deep Learning with the BLR

#### **RMSprop**

$$g \leftarrow \hat{\nabla}\ell(\theta)$$

$$s \leftarrow (1 - \rho)s + \rho g^{2}$$

$$\theta \leftarrow \theta - \alpha(\sqrt{s} + \delta)^{-1}g$$

#### BLR variant called VOGN

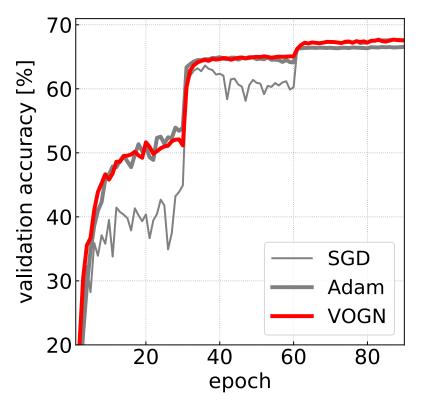
$$g \leftarrow \hat{\nabla}\ell(\theta)$$
, where  $\theta \sim \mathcal{N}(m, \sigma^2)$   
 $s \leftarrow (1 - \rho)s + \rho(\Sigma_i g_i^2)$   
 $m \leftarrow m - \alpha(s + \gamma)^{-1} \nabla_{\theta}\ell(\theta)$   
 $\sigma^2 \leftarrow (s + \gamma)^{-1}$ 

Available at <a href="https://github.com/team-approx-bayes/dl-with-bayes">https://github.com/team-approx-bayes/dl-with-bayes</a>

- 1. Khan, et al. "Fast and scalable Bayesian deep learning by weight-perturbation in Adam." *ICML* (2018).
- 2. Osawa et al. "Practical Deep Learning with Bayesian Principles." NeurIPS (2019).
- 3. Lin et al. "Handling the positive-definite constraints in the BLR." ICML (2020).

## **Uncertainty of Deep Nets**

VOGN: A modification of Adam with similar performance on ImageNet, but better uncertainty



Code available at <a href="https://github.com/team-approx-bayes/dl-with-bayes">https://github.com/team-approx-bayes/dl-with-bayes</a>

- 1. Khan, et al. "Fast and scalable Bayesian deep learning by weight-perturbation in Adam." *ICML* (2018).
- 2. Osawa et al. "Practical Deep Learning with Bayesian Principles." NeurIPS (2019).
- 3. Lin et al. "Handling the positive-definite constraints in the BLR." ICML (2020).

# **BLR variant [3] got 1st prize in NeurIPS 2021 Approximate Inference Challenge**

Watch Thomas Moellenhoff's talk at https://www.youtube.com/watch?v=LQInIN5EU7E.

#### Mixture-of-Gaussian Posteriors with an Improved Bayesian Learning Rule

Thomas Möllenhoff<sup>1</sup>, Yuesong Shen<sup>2</sup>, Gian Maria Marconi<sup>1</sup> Peter Nickl<sup>1</sup>, Mohammad Emtiyaz Khan<sup>1</sup>











1 Approximate Bayesian Inference Team RIKEN Center for Al Project, Tokyo, Japan

2 Computer Vision Group Technical University of Munich, Germany

Dec 14th, 2021 — NeurIPS Workshop on Bayesian Deep Learning

- 1. Khan, et al. "Fast and scalable Bayesian deep learning by weight-perturbation in Adam." *ICML* (2018).
- 2. Osawa et al. "Practical Deep Learning with Bayesian Principles." NeurIPS (2019).
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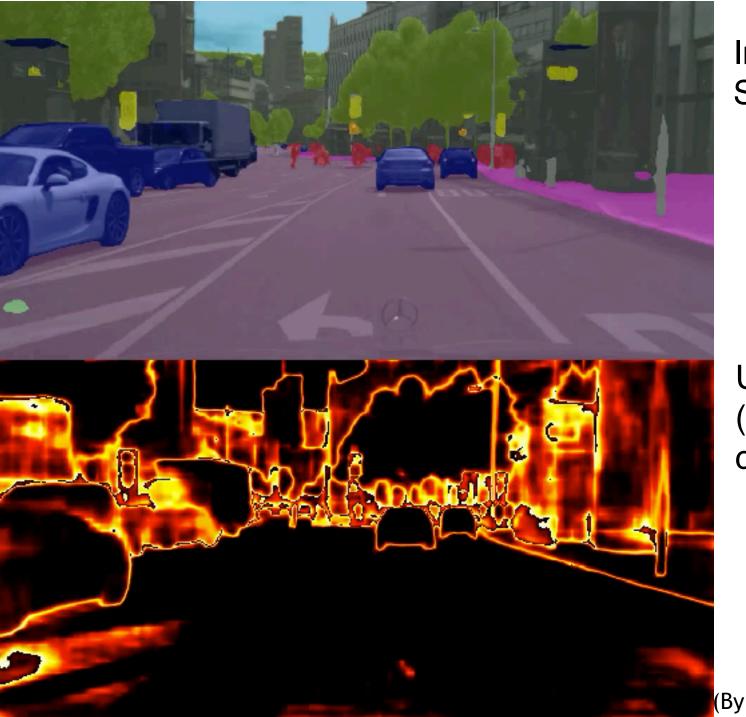
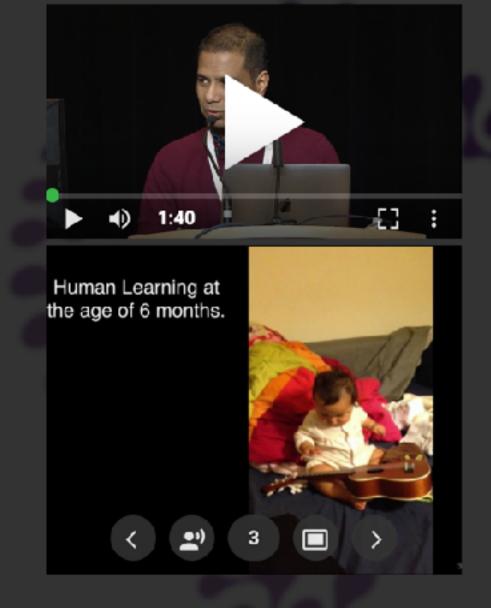


Image Segmentation

Uncertainty (entropy of class probs)

(By Roman Bachmann)19



# Deep Learning with Bayesian Principles

by Mohammad Emtiyaz Khan · Dec 9, 2019

#### NeurIPS 2019 Tutorial

#NeurIPS 2019



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From System 1 Deep Learning to System 2 Deep Learning

by Yoshua Benglo

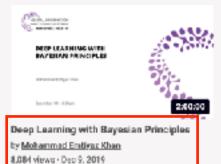
17,953 views - Dec 11, 2019.



NeurIPS Workshop on Machine Learning for Creativity and Design...

by Aaron Hertzmann, Adam Roberts. ...

9,654 views - Dec 14, 2019





Efficient Processing of Deep Neural Network: from Algorithms to...

by Wivienne Sze

7.163 views - Dec 9, 2019

### **Robust DL with Bayes**

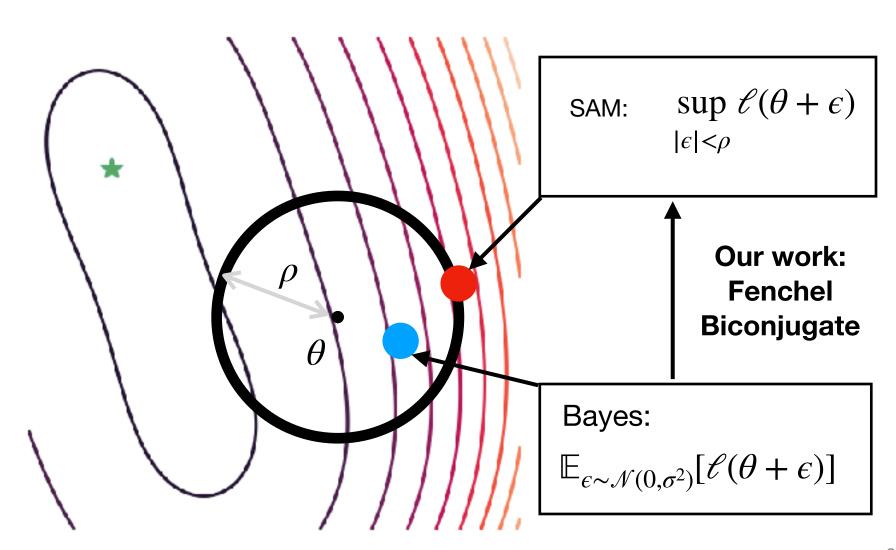
Adding uncertainty to Adversarial Weight-perturbation methods

## **Robust Deep-Learning**



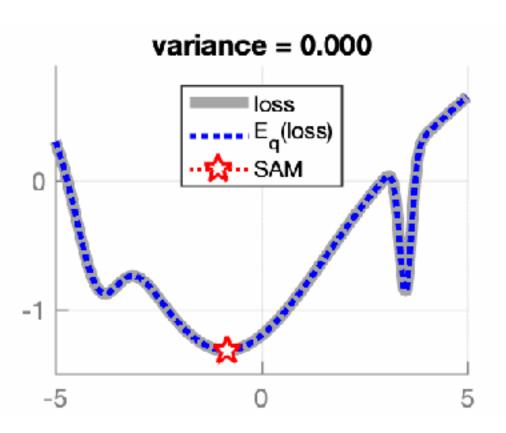
- Sharpness-Aware Minimization (SAM)[1]
  - Huge improvements over SGD/Adam
  - Now used to train all sorts of models
  - Why does it work, and how to improve it?
- SAM as an "optimal" relaxation of Bayes [2]

#### SAM as an Optimal relaxation of Bayes



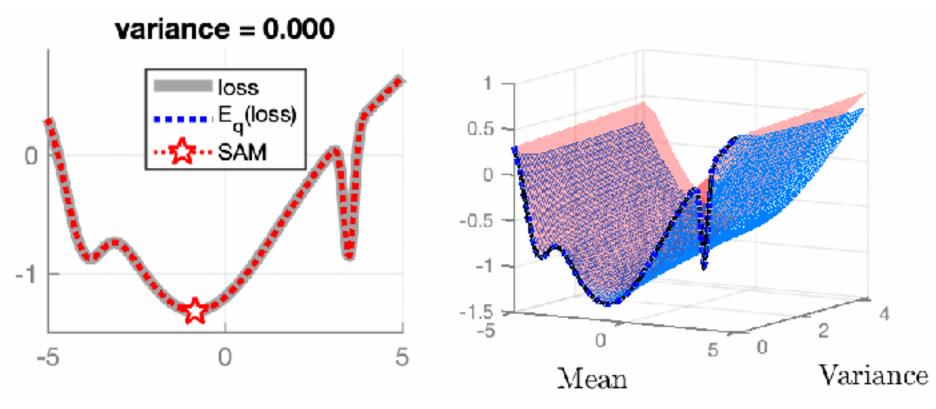
#### SAM = an Optimal Relaxation of Bayes

SAM (red star) upper bounds the Bayesian  $\mathbb{E}_q[\mathscr{C}]$ 



#### **SAM** = an Optimal Relaxation of Bayes

SAM minimizes the best-Concave upper bound to  $\mathbb{E}_q[\mathscr{C}]$  wrt the mean, while keeping variance fixed.



# **Bayesian-SAM**

An Adam-style algorithm, derived using the BLR, where "perturbation-size" is automatically found using  $\sigma^2$  (or s)

#### SAM with RMSprop

$$g_{1} \leftarrow \hat{\nabla}\ell(\theta)$$

$$\epsilon \leftarrow \rho \frac{g_{1}}{\|g_{1}\|}$$

$$g \leftarrow \hat{\nabla}\ell(\theta + \epsilon)$$

$$s \leftarrow (1 - \rho)s + \rho g^{2}$$

$$\theta \leftarrow \theta - \alpha(\sqrt{s} + \delta)^{-1}g$$

#### SAM with BLR

$$g_{1} \leftarrow \hat{\nabla}\ell(\theta), \text{ where } \theta \sim \mathcal{N}(m, \sigma^{2})$$

$$\epsilon \leftarrow \rho \frac{g_{1}}{s}$$

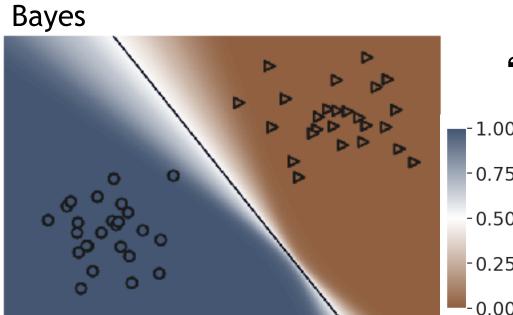
$$g \leftarrow \hat{\nabla}\ell(\theta + \epsilon)$$

$$s \leftarrow (1 - \rho)s + \rho \sqrt{s}|g_{1}|$$

$$m \leftarrow m - \alpha(s + \delta)^{-1}\nabla_{\theta}\ell(\theta)$$

$$\sigma^{2} \leftarrow (s + \delta)^{-1}$$

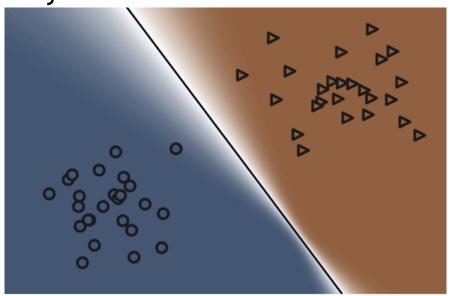
- 1. Foret et al. Sharpness-Aware Minimization for Efficiently Improving Generalization, ICLR, 2021
- 2. Moellenhoff and Khan, SAM as an optimal relaxation of Bayes, https://arxiv.org/abs/2210.01620, 2022



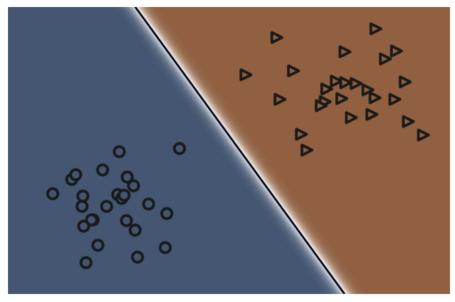
#### **Improving** "overconfident" SAM







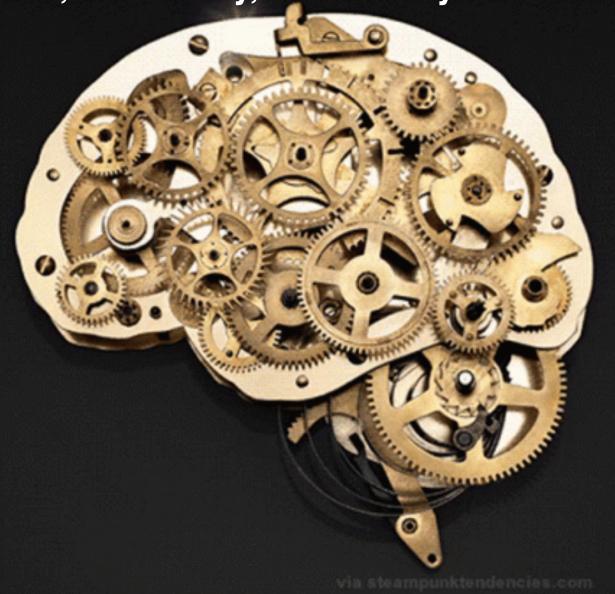
#### SAM



## **Towards Solving Adaptation**

By using a dual perspective of the BLR to solve continual learning

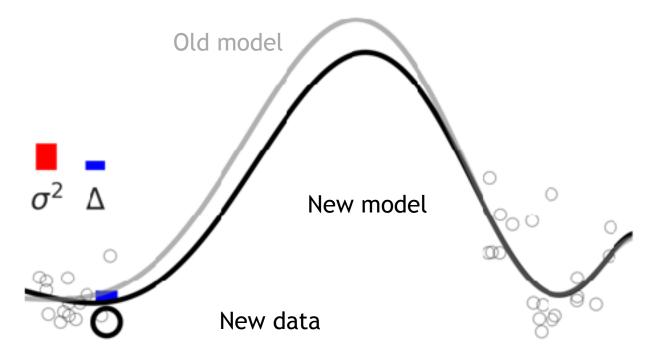
# How to adapt the knowledge? Perturbation, Sensitivity, and Duality



#### "Model Change" and Uncertainty

We can "predict" how much a model is going to change by using the uncertainty

"Model-change" ( $\Delta$ )  $\propto$  "Uncertainty ( $\sigma^2$ )"



# **BLR Solutions & Their Duality**

$$\ell(\theta) = \sum_{i=0}^{N} \ell_i(\theta) \qquad \lambda \leftarrow (1-\rho)\lambda - \sum_{i=0}^{N} \rho \nabla_{\mu} \mathbb{E}_q[\ell_i(\theta)]$$

$$\lambda^* = \sum_{i=0}^{N} \nabla_{\mu^*} \mathbb{E}_{q^*} [-\ell_i(\theta)]$$

Global and local natural parameter

Local parameters are Lagrange Multipliers, measuring the sensitivity of BLR solutions to local perturbation [1,2]. They can be used to tell apart relevant vs irrelevant data.

<sup>1.</sup> ADAM, Chang, Khan, Solin, Dual parameterization of SVGP, NeurIPS, 2021

<sup>2.</sup> Khan, Bayesian duality principle, in preparation

#### "Memorable" Experiences

# **MNIST FMNIST** 6 T-shirt Pullover SandalAnkle boot Shirt

Easy

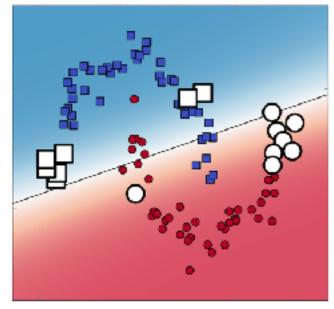
Outliers

Jncertain

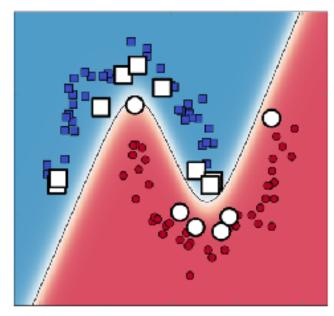
Pan et al. Continual Deep Learning by Functional Regularisation of Memorable Past, NeurlPS, 2020
 Tailor, Chang, Swaroop, Solin, Khan. Memorable experiences of ML models (in preparation)

The tool applies to a wide variety of ML models, ranging from linear models, SVMs, and neural networks

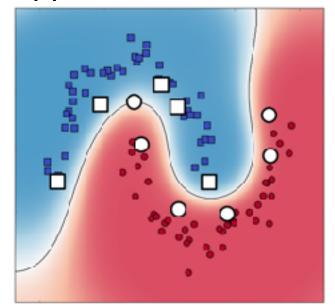
#### Bayes Logistic Reg



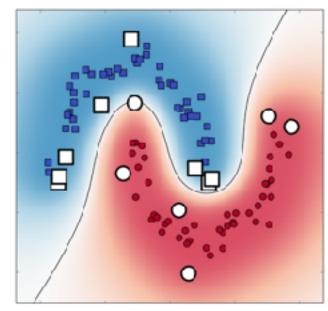
**Neural Network** 



#### Support Vector Machine

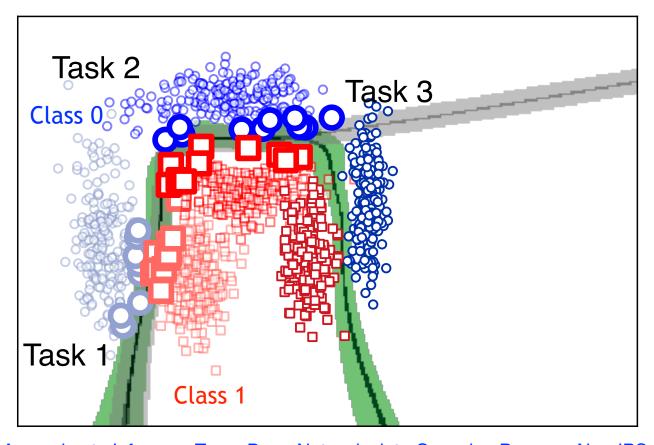


Gaussian Process



# **Continual Learning**

Avoid forgetting by using memorable examples [1,2]



- 1. Khan et al. Approximate Inference Turns Deep Networks into Gaussian Process, NeurIPS, 2019
- 2. Pan et al. Continual Deep Learning by Functional Regularisation of Memorable Past, NeurIPS, 2020

# Functional Regularization of Memorable Past (FROMP) [4]

Previous approaches used weight-regularization [1,2]

$$q_{new}(\theta) = \min_{q \in \mathcal{Q}} \mathbb{E}_{q(\theta)}[\ell_{new}(\theta)] - \mathcal{H}(q) - \mathbb{E}_{q(\theta)}[\log q_{old}(\theta)]$$
 New data Weight-regularizer

Replace it by a functional regularizer using a Dual GP-view of DNNs [2]

$$[\sigma(\mathbf{f}(\theta)) - \sigma(\mathbf{f}_{old})]^{\top} K_{old}^{-1} [\sigma(\mathbf{f}(\theta)) - \sigma(\mathbf{f}_{old})]$$

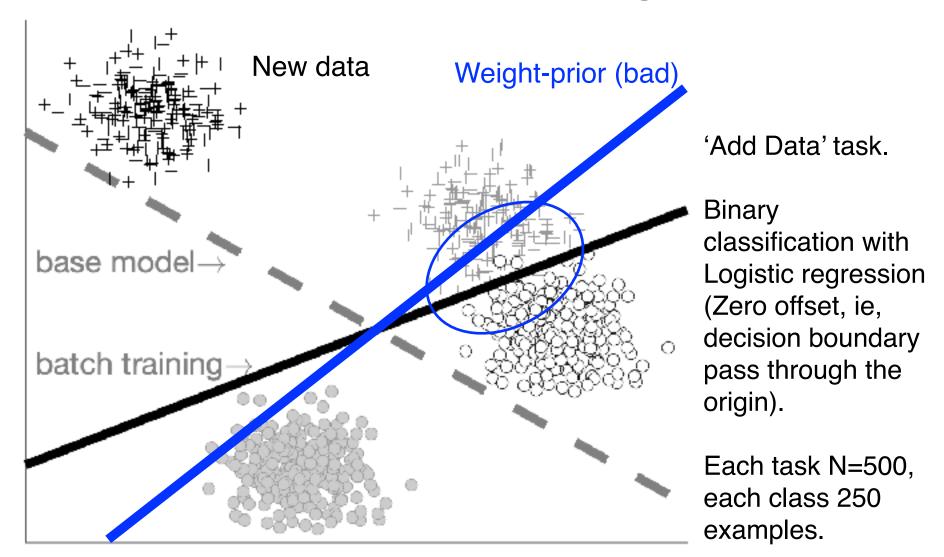
Kernels weighs examples / according to their memorability

Forces network-outputs to be similar

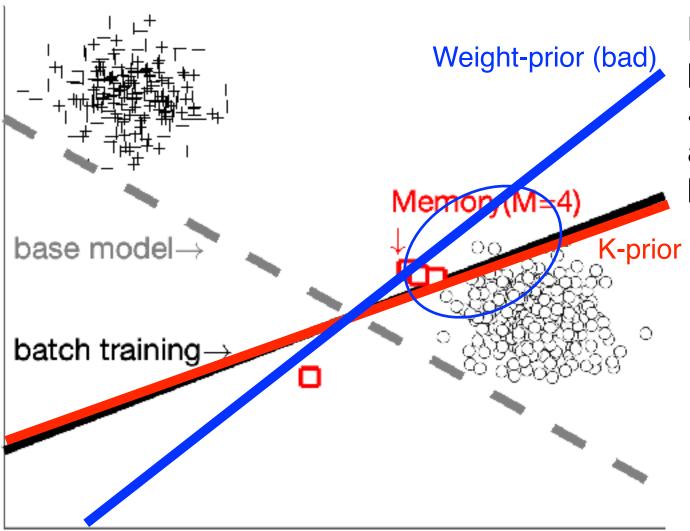
 $\mathbb{E}_{\tilde{q}_{\theta}(\mathbf{f})}[\log \tilde{q}_{\theta_{old}}(\mathbf{f})]$ 

- 1. Kirkpatrick, James, et al. "Overcoming catastrophic forgetting in neural networks." PNAS 2017
- 2. Nguyen et al., Variational Continual Learning, ICLR, 2018
- 3. Khan et al. Approximate Inference Turns Deep Networks into Gaussian Process, NeurIPS, 2019
- 4. Pan et al. Continual Deep Learning by Functional Regularisation of Memorable Past, NeurIPS, 2020

#### How to improve over weight priors?

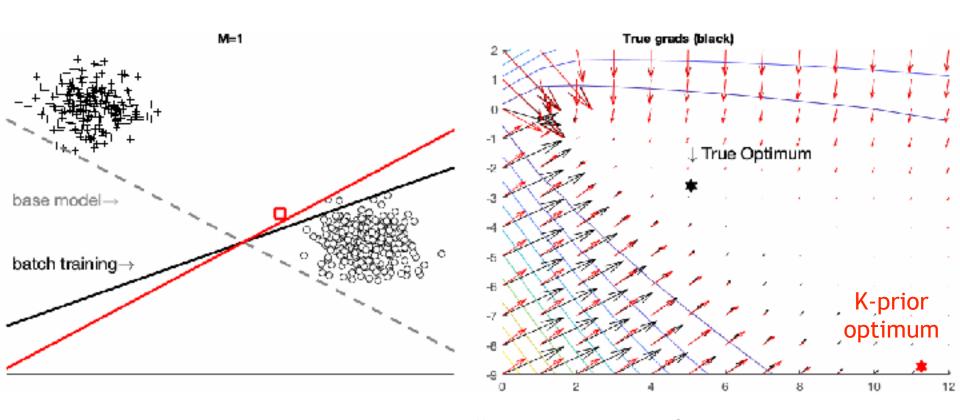


## **Knowledge-Adaptation Priors**



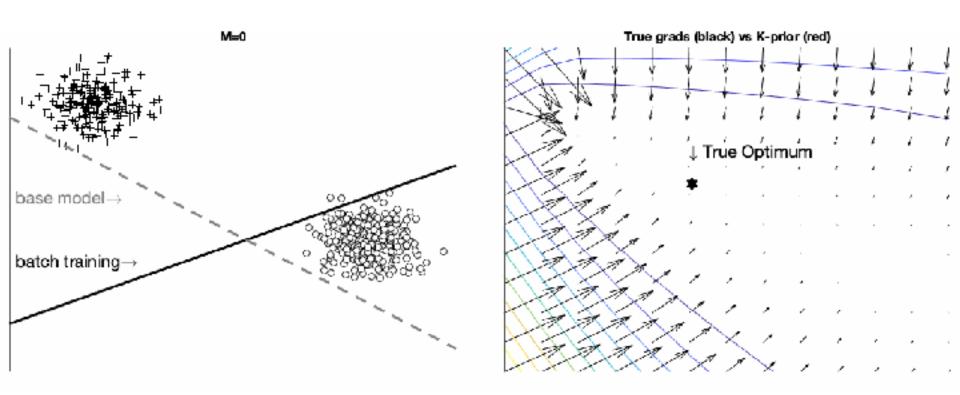
K-priors use past-memory  $\mathcal{M}$  (size M) in addition to the base model.

#### **Knowledge-Adaptation Prior (K-priors)**



K-priors reconstruct the "gradients of past" by combining weight and functional regularizers

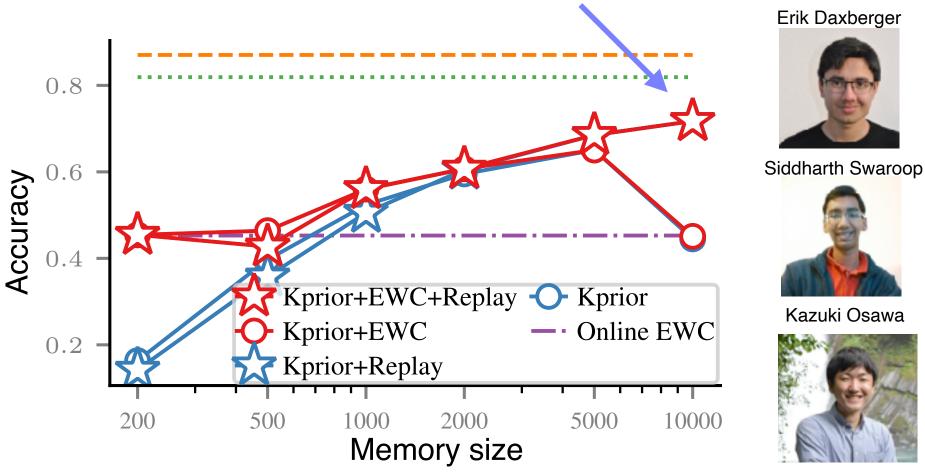
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## Continual Learning on ImageNet

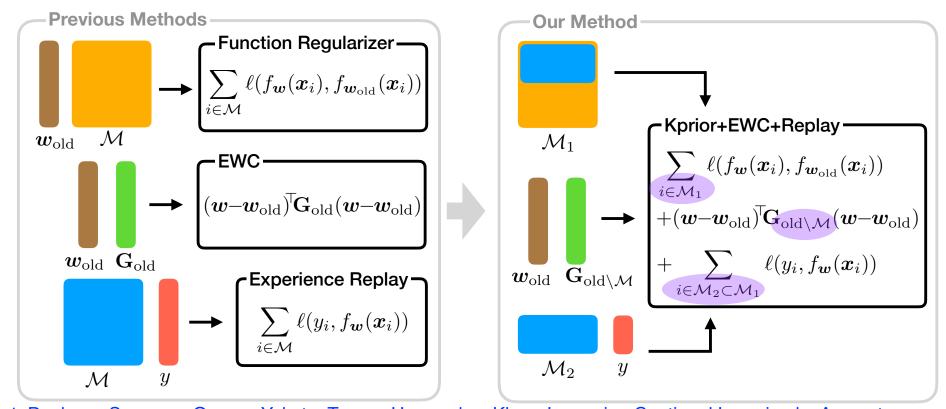
80% of the batch performance with 10% memory



1. Daxberg, Swaroop, Osawa, Yokota, Turner, Hernandez, Khan, Improving Continual Learning by Accurate Gradient Reconstruction of the Past, under review.

# Improving Continual Learning by using the principle of gradient reconstruction

Combine previous approaches to "minimize error in gradient of the past" (use memory)



1. Daxberg, Swaroop, Osawa, Yokota, Turner, Hernandez, Khan, Improving Continual Learning by Accurate Gradient Reconstruction of the Past, under review.

#### The Bayes-Duality Project

Toward AI that learns adaptively, robustly, and continuously, like humans







**Emtiyaz Khan** 

Research director (Japan side)

Approx-Bayes team at RIKEN-AIP and OIST

Julyan Arbel

Research director (France side)

Statify-team, Inria Grenoble Rhône-Alpes

Kenichi Bannai

Co-PI (Japan side)

Math-Science Team at RIKEN-AIP and Keio University

Rio Yokota

Co-PI (Japan side)

Tokyo Institute of Technology

Received total funding of around USD 3 million through JST's CREST-ANR and Kakenhi Grants.

#### Summary of the talk

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#### Approximate Bayesian Inference Team

https://team-approx-bayes.github.io/



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Happy Buzaaba Postdoc



Erik Daxberger Remote Collaborator University of Cambridge



Paul Chang Remote Collaborator Aalto University



Gian Maria Marconi Postdoc



Thomas Möllenhoff Postdoc



Lu Xu Postdoc



Jaoyeon Kim Postdoc



Alexandre Piché
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Geoffrey Wolfer Postdoc



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