



Machine Learning from a Bayesian Perspective

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- 1. Summary at https://emtiyaz.github.io/papers/MLfromBayes.pdf
- 2. Slides at https://emtiyaz.github.io/

Information Processing == Bayes' Updating

Human Learning at the age of 6 months.



Converged at the age of 12 months



Transfer skills at the age of 14 months



Failure of AI in "dynamic" setting

Robots need quick adaptation to be deployed (for example, at homes for elderly care)



Fixing Machine Learning

- Even a small change may need full retraining
 - Huge amount of resources only few can afford (costly & unsustainable) [1,2, 3]
 - Difficult to apply in "dynamic" settings (robotics, epidemiology, climate science etc)
- We need sustainable, transparent, trustworthy Al
 - Use reliable building blocks (data, model, metrics)
 - Switch to incremental, continual, lifelong learning
- Bayes a solution to do so!

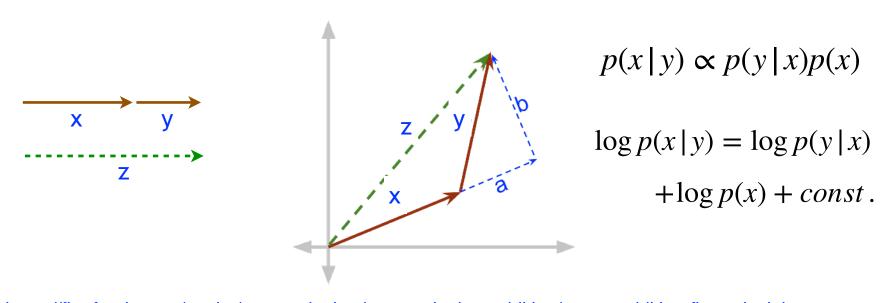
^{1.} Diethe et al. Continual learning in practice, arXiv, 2019.

^{2.} Paleyes et al. Challenges in deploying machine learning: a survey of case studies, arXiv, 2021.

^{3.} https://www.youtube.com/watch?v=hx7BXih7zx8&t=897s

Information Procession 101

- 1. Think addition of numbers
- 2. Addition of Vectors [1]
- 3. Multiplication of Probabilities



This Talk

- Value of information
 - Good or bad, old or new, here or there
 - Bayes' rule and Posterior uncertainty
- Multiplication through addition
 - Exp-family distribution
 - Conjugate Bayes
- Information Processing in general
 - Projection to exp-family
 - Bayesian Learning Rule and Deep learning

Bayes' Rule

The Value of Information and Posterior Uncertainty

Principle of Trial-and-Error

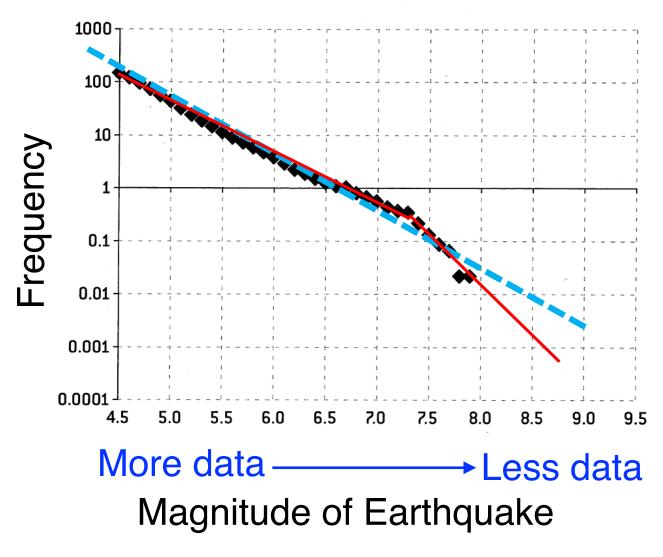
Frequentist: Empirical Risk Minimization (ERM) or Maximum Likelihood Principle, etc.

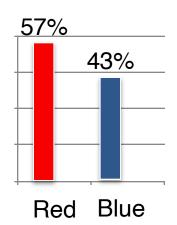
$$\min_{\theta \text{ Loss}} \ell(\mathcal{D}, \theta) = \sum_{i=1}^{N} [y_i - f_{\theta}(x_i)]^2 + \gamma \theta^T \theta$$
 $\max_{\theta \text{ Deep}} \ell(\mathcal{D}, \theta) = \sum_{i=1}^{N} [y_i - f_{\theta}(x_i)]^2 + \gamma \theta^T \theta$
Model Params

Deep Learning Algorithms: $\theta \leftarrow \theta - \rho H_{\theta}^{-1} \nabla_{\theta} \ell(\theta)$

Scales well to large data and complex model, and very good performance in practice.

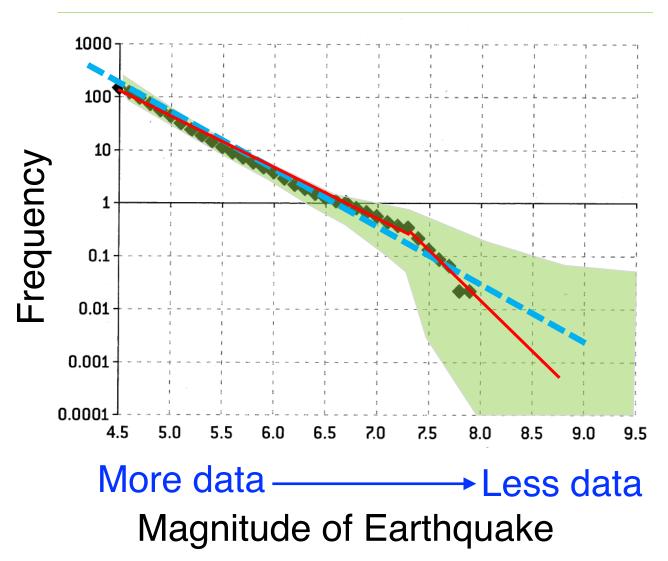
Example: Which is a Better Fit?





Red is more risky than the blue

Value of Information: Uncertainty



Real data from Tohoku (Japan). Example taken from Nate Silver's book "The signal and noise" 13

A Bayesian Principle

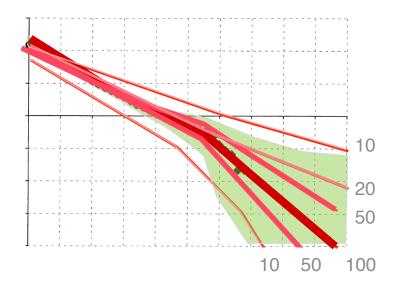
- 1. Sample $\theta \sim p(\theta)$ prior
- 2. Score $p(\mathcal{D}|\theta) = \prod^N p(y_i|f_{\theta}(x_i))$ Likelihood

i=1

3. Normalize

Posterior Likelihood x Prior

$$p(\theta|\mathcal{D}) = \frac{p(\mathcal{D}|\theta)p(\theta)}{\int p(\mathcal{D}|\theta)p(\theta)d\theta}$$



Now, think about the value of information!

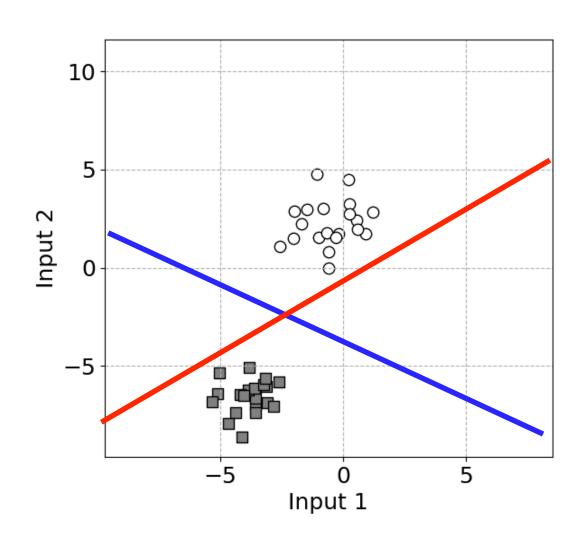


Image Segmentation

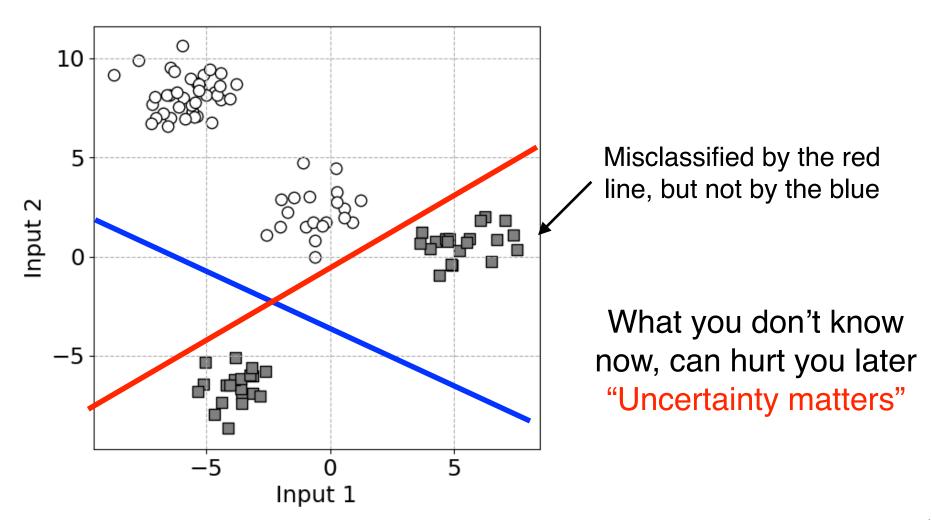
Uncertainty (entropy of class probs)

(By Roman Bachmann)15

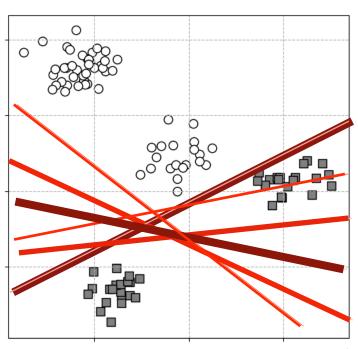
Which is a good classifier?



Which is a good classifier?



Bayesian Principles



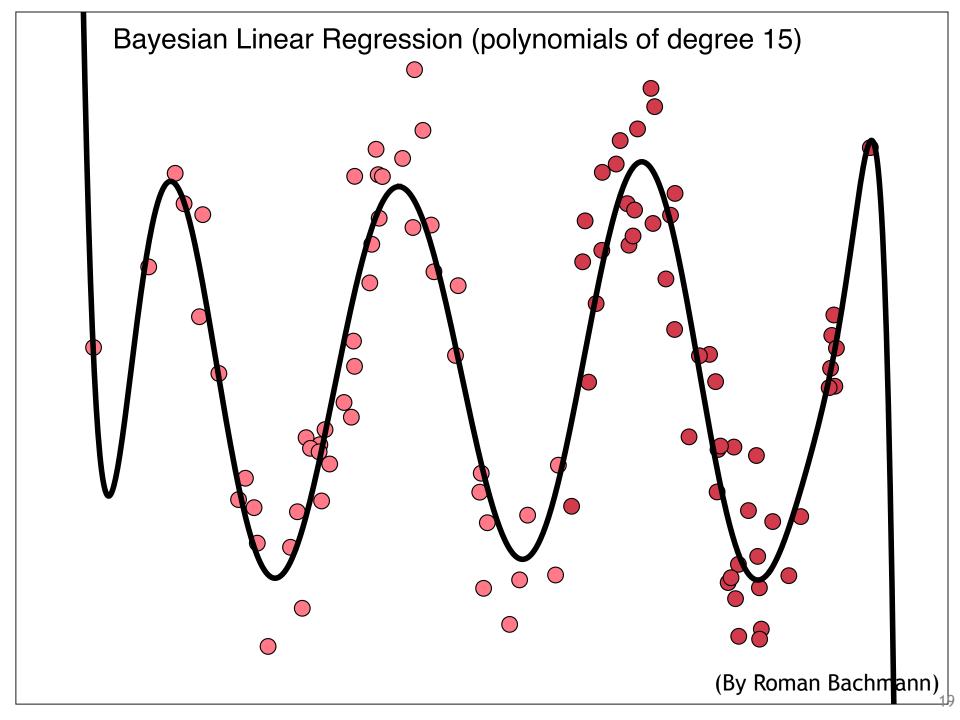
(1) Keep your options open

$$p(\theta|\mathcal{D}_1) = \frac{p(\mathcal{D}_1|\theta)p(\theta)}{\int p(\mathcal{D}_1|\theta)p(\theta)d\theta}$$

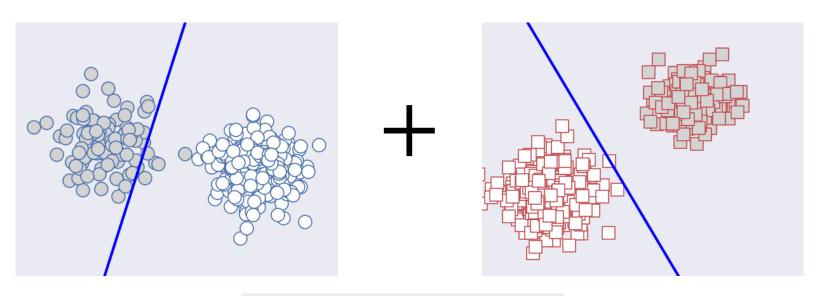
(2) Revise with new evidence

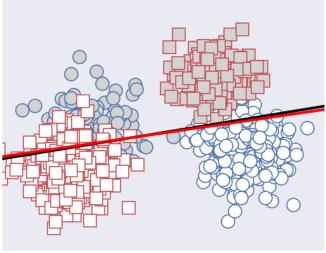
$$p(\theta|\mathcal{D}_2, \mathcal{D}_1) = \frac{p(\mathcal{D}_2|\theta)p(\theta|\mathcal{D}_1)}{\int p(\mathcal{D}_2|\theta)p(\theta|\mathcal{D}_1)d\theta}$$

Similar ideas in sequential/online decision-making (uncertainty/randomization). Computation is infeasible.



Model Merging





Conjugate Bayes

Multiplication by addition Exponential-Family distribution

Exponential Family

$$\begin{array}{ll} \text{Natural} & \text{Sufficient} & \text{Expectation} \\ \text{parameters} & \text{Statistics} & \text{parameters} \\ q(\theta) \propto \exp\left[\lambda^{\top}T(\theta)\right] & \mu := \mathbb{E}_q[T(\theta)] \\ \\ \mathcal{N}(\theta|m,S^{-1}) \propto \exp\left[-\frac{1}{2}(\theta-m)^{\top}S(\theta-m)\right] \\ \propto \exp\left[(Sm)^{\top}\theta + \operatorname{Tr}\left(-\frac{S}{2}\theta\theta^{\top}\right)\right] \end{array}$$

Gaussian distribution $q(\theta) := \mathcal{N}(\theta|m, S^{-1})$ Natural parameters $\lambda := \{Sm, -S/2\}$ Expectation parameters $\mu := \{\mathbb{E}_q(\theta), \mathbb{E}_q(\theta\theta^\top)\}$

- 1. Wainwright and Jordan, Graphical Models, Exp Fams, and Variational Inference Graphical models 2008
- 2. Malago et al., Towards the Geometry of Estimation of Distribution Algos based on Exp-Fam, FOGA, 2011 22

Bayes and Conjugate Computations [1]

Multiplication of distribution = addition of (natural) params

Bayes rule: posterior $\propto \text{lik} \times \text{prior}$

$$e^{\lambda_{\mathrm{post}}^{\top}T(\theta)} \propto e^{\lambda_{\mathrm{lik}}^{\top}T(\theta)} \times e^{\lambda_{\mathrm{prior}}^{\top}T(\theta)}$$

$$log-posterior = log-lik + log-prior$$

$$\lambda_{\text{post}} = \lambda_{\text{lik}} + \lambda_{\text{prior}}$$

General Information Processing

Projection to Exp-Family
Bayesian Learning Rule
For deep learning

Principle of Trial-and-Error

Frequentist: Empirical Risk Minimization (ERM) or Maximum Likelihood Principle, etc.

$$\min_{\theta \text{ Loss}} \ell(\mathcal{D}, \theta) = \sum_{i=1}^{N} [y_i - f_{\theta}(x_i)]^2 + \gamma \theta^T \theta$$
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Model Params

Deep Learning Algorithms: $\theta \leftarrow \theta - \rho H_{\theta}^{-1} \nabla_{\theta} \ell(\theta)$

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Bayes and Conjugate Computations [1]

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log-posterior = log-lik + log-prior

$$\lambda_{\text{post}} = \lambda_{\text{lik}} + \lambda_{\text{prior}}$$

This idea can be generalized through natural-gradients.

Bayes Rule as (Natural) Gradient Descent

$$\lambda_{\text{post}} \leftarrow \lambda_{\text{lik}} + \lambda_{\text{prior}}$$

Expected log-lik and log-prior are linear in μ [1]

$$\mathbb{E}_q[\text{log-lik}] = \lambda_{\text{lik}}^{\top} \mathbb{E}_q[T(\theta)] = \lambda_{\text{lik}}^{\top} \mu$$

Gradient wrt μ is simply the natural parameter

$$\nabla_{\mu} \mathbb{E}_q[\text{log-lik}] = \lambda_{\text{lik}}$$

So Bayes' rule can be written as (for an arbitrary q)

$$\lambda_{\text{post}} \leftarrow \nabla_{\mu} \mathbb{E}_q[\text{log-lik} + \text{log-prior}]$$

As an analogy, think of least-square = 1-step of Newton

Bayes Rule as Optimization

$$p(\theta|\mathcal{D}) = \frac{p(\mathcal{D}|\theta)p(\theta)}{\int p(\mathcal{D}|\theta)p(\theta)d\theta} \underbrace{ \begin{cases} \ell(\theta) := -\log p(\mathcal{D}|\theta)p(\theta) \\ \theta \in \mathcal{D} \end{cases} }_{q \in \mathcal{D}} \underbrace{ \begin{cases} \ell(\theta) := -\log p(\mathcal{D}|\theta)p(\theta) \\ \theta \in \mathcal{D} \end{cases} }_{\text{Entropy}}$$

$$= \mathbb{E}_{q}[\ell(\theta)] + \mathbb{E}_{q}[\log q(\theta)] = \mathbb{E}_{q}\left[\log \frac{q(\theta)}{e^{-\ell(\theta)}}\right]$$

$$\implies q_{*}(\theta) \propto e^{-\ell(\theta)} \propto p(\mathcal{D}|\theta)p(\theta) \propto p(\theta|\mathcal{D})$$

All distribution

Holds for any loss function (generalized-posterior)

The Bayesian Learning Rule

$$\min_{\theta} \ \ell(\theta) \qquad \text{vs} \quad \min_{q \in \mathcal{Q}} \ \mathbb{E}_{q(\theta)}[\ell(\theta)] - \underbrace{\mathcal{H}(q)}_{\text{Entropy}}$$
Posterior approximation (expo-family)

Bayesian Learning Rule [1,2] (natural-gradient descent)

Natural and Expectation parameters of q

$$\lambda \leftarrow \overset{\downarrow}{\lambda} - \rho \overset{\downarrow}{\nabla_{\mu}} \Big\{ \mathbb{E}_q[\ell(\theta)] - \mathcal{H}(q) \Big\}$$
 Old belief New information = natural gradients

Exploiting posterior's information geometry to derive existing algorithms as special instances by approximating q and natural gradients.

^{1.} Khan and Rue, The Bayesian Learning Rule, JMLR, 2023

^{2.} Khan and Lin. "Conjugate-computation variational inference...." Alstats, 2017

Bayesian learning rule:

Learning Algorithm	Posterior Approx.	Natural-Gradient Approx.	Sec
	Optimization Algori	ithms	
Gradient Descent	Gaussian (fixed cov.)	Delta method	1.3
Newton's method	Gaussian		1.3
Multimodal optimization (New)	Mixture of Gaussians		3.2
	Deep-Learning Algor	rithms	
Stochastic Gradient Descent	Gaussian (fixed cov.)	Delta method, stochastic approx.	4.1
RMSprop/Adam	Gaussian (diagonal cov.)	Delta method, stochastic approx., Hessian approx., square-root scaling, slow-moving scale vectors	4.2
Dropout	Mixture of Gaussians	Delta method, stochastic approx., responsibility approx.	4.3
STE	Bernoulli	Delta method, stochastic approx.	4.5
Online Gauss-Newton (OGN) $_{(New)}$	Gaussian (diagonal cov.)	Gauss-Newton Hessian approx. in Adam & no square-root scaling	4.4
$Variational\ OGN\ _{\rm (New)}$	"	Remove delta method from OGN	4.4
$BayesBiNN_{\rm \ (New)}$	Bernoulli	Remove delta method from STE	4.5
Appro	oximate Bayesian Infere	nce Algorithms	
Conjugate Bayes	Exp-family	Set learning rate $\rho_t = 1$	5.1
Laplace's method	Gaussian	Delta method	4.4
Expectation-Maximization	Exp- $Family + Gaussian$	Delta method for the parameters	5.2
Stochastic VI (SVI)	Exp-family (mean-field)	Stochastic approx., local $\rho_t = 1$	5.3
VMP	"	$ \rho_t = 1 \text{ for all nodes} $	5.3
Non-Conjugate VMP			5.3
Non-Conjugate VI (New)	Mixture of Exp-family	None	5.4

BLR for large deep networks

RMSprop/Adam

BLR variant Improved Variational Online Newton (IVON)

$$\hat{g} \leftarrow \hat{\nabla}\ell(\theta)$$

$$\hat{h} \leftarrow \hat{g}^{2}$$

$$h \leftarrow (1 - \rho)h + \rho\hat{h}$$

$$\theta \leftarrow \theta - \alpha(\hat{g} + \delta m)/(\sqrt{h} + \delta)$$

$$\hat{g} \leftarrow \hat{\nabla}\ell(\theta) \text{ where } \theta \sim \mathcal{N}(m, \sigma^2)$$

$$\hat{h} \leftarrow \hat{g} \cdot (\theta - m)/\sigma^2$$

$$h \leftarrow (1 - \rho)h + \rho\hat{h} + \rho^2(h - \hat{h})^2/(2(h + \delta))$$

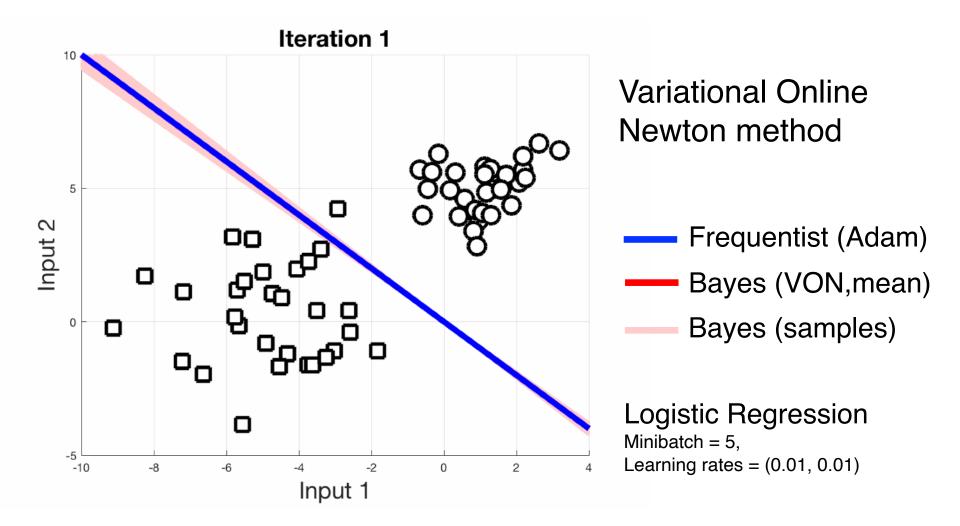
$$m \leftarrow m - \alpha(\hat{g} + \delta m)/(h + \delta)$$

$$\sigma^2 \leftarrow 1/(N(h + \delta))$$

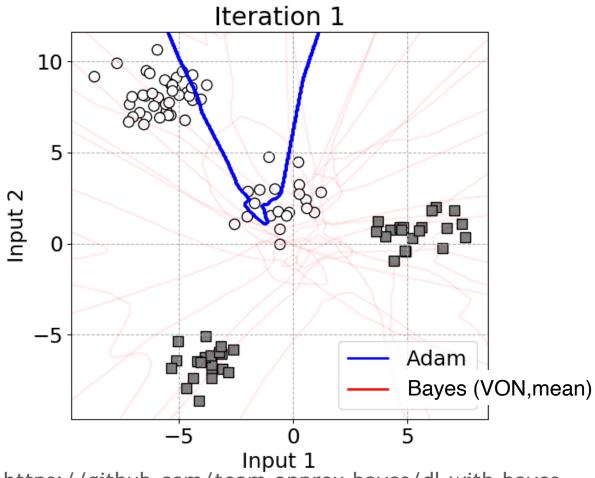
Only tune initial value of h (a scalar)

- 1. Khan, et al. "Fast and scalable Bayesian deep learning by weight-perturbation in Adam." *ICML* (2018).
- 2. Osawa et al. "Practical Deep Learning with Bayesian Principles." NeurIPS (2019).
- 3. Lin et al. "Handling the positive-definite constraints in the BLR." ICML (2020).
- 4. Shen et al. "Variational Learning is Effective for Large Deep Networks." Under review (2024)

Logistic Regression



Deep Learning

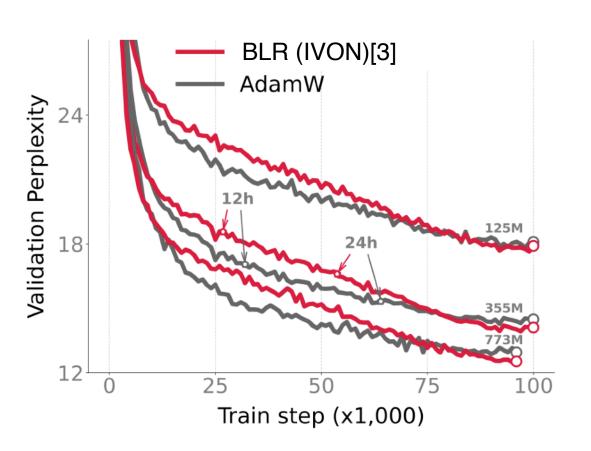


Code available at https://github.com/team-approx-bayes/dl-with-bayes

- 1. Khan, et al. "Fast and scalable Bayesian deep learning by weight-perturbation in Adam." *ICML* (2018).
- 2. Osawa et al. "Practical Deep Learning with Bayesian Principles." NeurIPS (2019).

GPT-2 with Bayes

Better performance and uncertainty at the same cost



Trained on OpenWebText data (49.2B tokens).

On 773M, we get a gain of 0.5 in perplexity.

On 355M, we get a gain of 0.4 in perplexity.

- 1. Khan, et al. "Fast and scalable Bayesian deep learning by weight-perturbation in Adam." *ICML* (2018).
- 2. Osawa et al. "Practical Deep Learning with Bayesian Principles." NeurIPS (2019).
- 3. Shen et al. "Variational Learning is effective for large neural networks." (Under review)

References for Bayes as Optimization

$$\arg\min_{q\in\mathcal{P}} \ \mathbb{E}_{\mathbf{q}(\theta)}[\ell(\theta)] - \mathcal{H}(q)$$

Bayesian statistics

- 1. Jaynes, Edwin T. "Information theory and statistical mechanics." *Physical review* (1957)
- 2. Zellner, A. "Optimal information processing and Bayes's theorem." *The American Statistician* (1988)
- 3. Bissiri, Pier Giovanni, Chris C. Holmes, and Stephen G. Walker. "A general framework for updating belief distributions." *RSS: Series B (Statistical Methodology)* (2016)

PAC-Bayes

- 4. Shawe-Taylor, John, and Robert C. Williamson. "A PAC analysis of a Bayesian estimator." COLT 1997.
- 5. Alquier, Pierre. "PAC-Bayesian bounds for randomized empirical risk minimizers." *Mathematical Methods of Statistics* 17.4 (2008): 279-304.

Online-learning (Exponential Weight Aggregate)

6. Cesa-Bianchi, Nicolo, and Gabor Lugosi. Prediction, learning, and games. 2006.

Free-energy principle

7. Friston, K. "The free-energy principle: a unified brain theory?." *Nature neuroscience* (2010)

Related Frormulations

• Evolution strategy
$$\underset{q \in \mathcal{Q}}{\arg\min} \; \mathbb{E}_{q(\theta)}[\ell(\theta)]$$

1. Ingo Rechenberg, Evolutionsstrategie – Optimierung technischer Systeme nach Prinzipien der biologischen Evolution (PhD thesis) 1971.

Gaussian Homotopy

2. Mobahi, Hossein, and John W. Fisher III. "A theoretical analysis of optimization by Gaussian continuation." Twenty-Ninth AAAI Conference on Artificial Intelligence. 2015.

Smoothing-based Optimization

3. Leordeanu, Marius, and Martial Hebert. "Smoothing-based optimization." 2008 IEEE Conference on Computer Vision and Pattern Recognition. IEEE, 2008.

Graduated Optimization

4. Hazan, Elad, Kfir Yehuda Levy, and Shai Shalev-Shwartz. "On graduated optimization for stochastic non-convex problems." International conference on machine learning. 2016.

Stochastic Search

5. Zhou, Enlu, and Jiagiao Hu. "Gradient-based adaptive stochastic search for nondifferentiable optimization." *IEEE Transactions on Automatic Control* 59.7 (2014): 1818-1832.

References for Posterior Approximations

$$\arg\min_{q\in\mathbf{Q}} \ \mathbb{E}_{\mathbf{q}(\boldsymbol{\theta})}[\ell(\boldsymbol{\theta})] - \mathcal{H}(q)$$

Variational inference

- 1. Hinton, Geoffrey, and Drew Van Camp. "Keeping neural networks simple by minimizing the description length of the weights." *COLT* 1993.
- 2. Jordan, Michael I., et al. "An introduction to variational methods for graphical models." *Machine learning* 37.2 (1999): 183-233.

Entropy-regularized / Maximum-entropy RL

- 3. Williams, Ronald J., and Jing Peng. "Function optimization using connectionist reinforcement learning algorithms." *Connection Science* 3.3 (1991): 241-268.
- 4. Ziebart, Brian D. Modeling purposeful adaptive behavior with the principle of maximum causal entropy. Diss. figshare, 2010. (see chapter 5)

Parameter-Space Exploration in RL

- 5. Rückstiess, Thomas, et al. "Exploring parameter space in reinforcement learning." *Paladyn, Journal of Behavioral Robotics* 1.1 (2010): 14-24.
- 6. Plappert, Matthias, et al. "Parameter space noise for exploration." *arXiv preprint arXiv:1706.01905* (2017)
- 7. .Fortunato, Meire, et al. "Noisy networks for exploration." *arXiv preprint arXiv:1706.10295* (2017).

References for Natural-Gradient VI

- 1. Sato, Masa-aki. "Fast learning of on-line EM algorithm." Technical Report, ATR Human Information Processing Research Laboratories (1999).
- 2. Sato, Masa-Aki. "Online model selection based on the variational Bayes." *Neural computation* 13.7 (2001): 1649-1681.
- 3. Winn, John, and Christopher M. Bishop. "Variational message passing." *Journal of Machine Learning Research* 6.Apr (2005): 661-694.
- 4. Honkela, Antti, et al. "Approximate Riemannian conjugate gradient learning for fixed-form variational Bayes." *Journal of Machine Learning Research* 11.Nov (2010): 3235-3268.
- 5. Knowles, David A., and Tom Minka. "Non-conjugate variational message passing for multinomial and binary regression." *NeurIPS*. (2011).
- 6. Hoffman, Matthew D., et al. "Stochastic variational inference." *JMLR* (2013).
- 7. Salimans, Tim, and David A. Knowles. "Fixed-form variational posterior approximation through stochastic linear regression." *Bayesian Analysis* 8.4 (2013): 837-882.
- 8. Sheth, Rishit, and Roni Khardon. "Monte Carlo Structured SVI for Two-Level Non-Conjugate Models." *arXiv preprint arXiv:1612.03957* (2016).
- 9. Khan and Lin. "Conjugate-computation variational inference: Converting variational inference in non-conjugate models to inferences in conjugate models." Alstats (2017).
- 10.Khan and Nielsen. "Fast yet simple natural-gradient descent for variational inference in complex models." (2018) ISITA.
- 11.Zhang, Guodong, et al. "Noisy natural gradient as variational inference." *ICML* (2018).